Traveller 5

G Lanth

(Spinward Marches)

SUBSECTOR GUIDE

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General Details for Imperial Forces.

5FW style System box.

T4 Imperial Squadrons & Captains.

T4 Pocket Empires & Troops.

T5 System maps.

Links to relevant data online.

Nobility.

R U Ready 4 WAR? - Indispensable Notebook

Imperial Naval Intelligence for Travellers.

5FW style System box.

T4 Imperial Squadrons & Commodores.

T4 Pocket Empires Troops.

T5 System maps.

Links to relevant data online.

Power, Politics & Planets

Does not contain rules:
but 5FW, IE, IS, PE, MgT or any other should work.

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maggot.iiss@sky.com

Saarpuhii
Engegueklii Agushdakemgam (Call me Klii)
Duke of Kesali (Vland/2737)
Co Starring - Walter the Wobot!
(with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)
Baron of Fraynj (Gushmege/1623)

Tracii
#11, Chief of Supply (Lt.Cmdr.),
BCF Shurduu,
154th BRS

Debii
#104, Executive Officer (Lt.Cmdr.),
BR Galek,
154th BRS

Fergii
#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)
5th Squadron (Lift Cavalry), 4518th LIR,
Final Victory At Uakye

Jimii
#279, Platoon Leader (Lt. O2),
3rd Platoon, Delta Troop (Lift Cavalry),
5th Squadron (Lift Cavalry), 4518th LIR
MCG Battle of Mongo

Iggii (Vargr)
TAS Member OF Galis (Delphi/0918) NOT FROM!

Commodore Fergiison

G Lanth(Spinward Marches)

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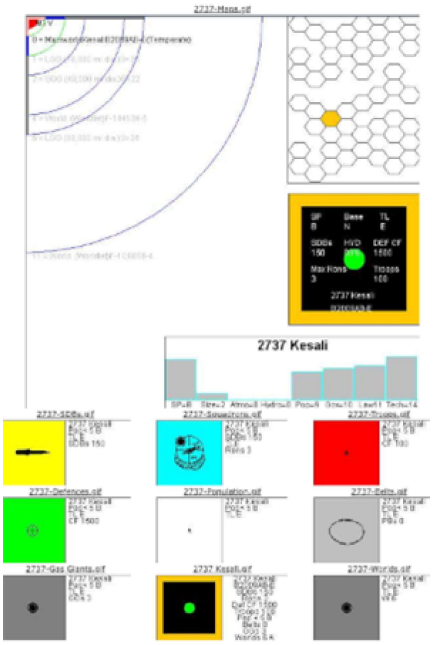
Be Pure, Be Vigilant, BEHAVE!

Sweeter after difficulties

Nihil verum nisi mors
Only Death is Real!



SYSTEM ORBIT MAP

Red = Inner: Green = Habitable: Blue = Outer

Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

SUBSECTOR MAP

Shows local systems in subsector

TAS indicator for selected world

5FW STYLE SYSTEM BOX

Outer Box = TAS zone

Inner Box = Atmosphere

Green Circle = Size

Blue Circle = Hydrographics

UWP DATA DISPLAY

Shows UWP on a vertical scale for comparisons with other worlds

and as a visual reference value.

Lower System Detail Boxes

For general combat capability assessments.

Relevant data required for Space and Land operations during combat with

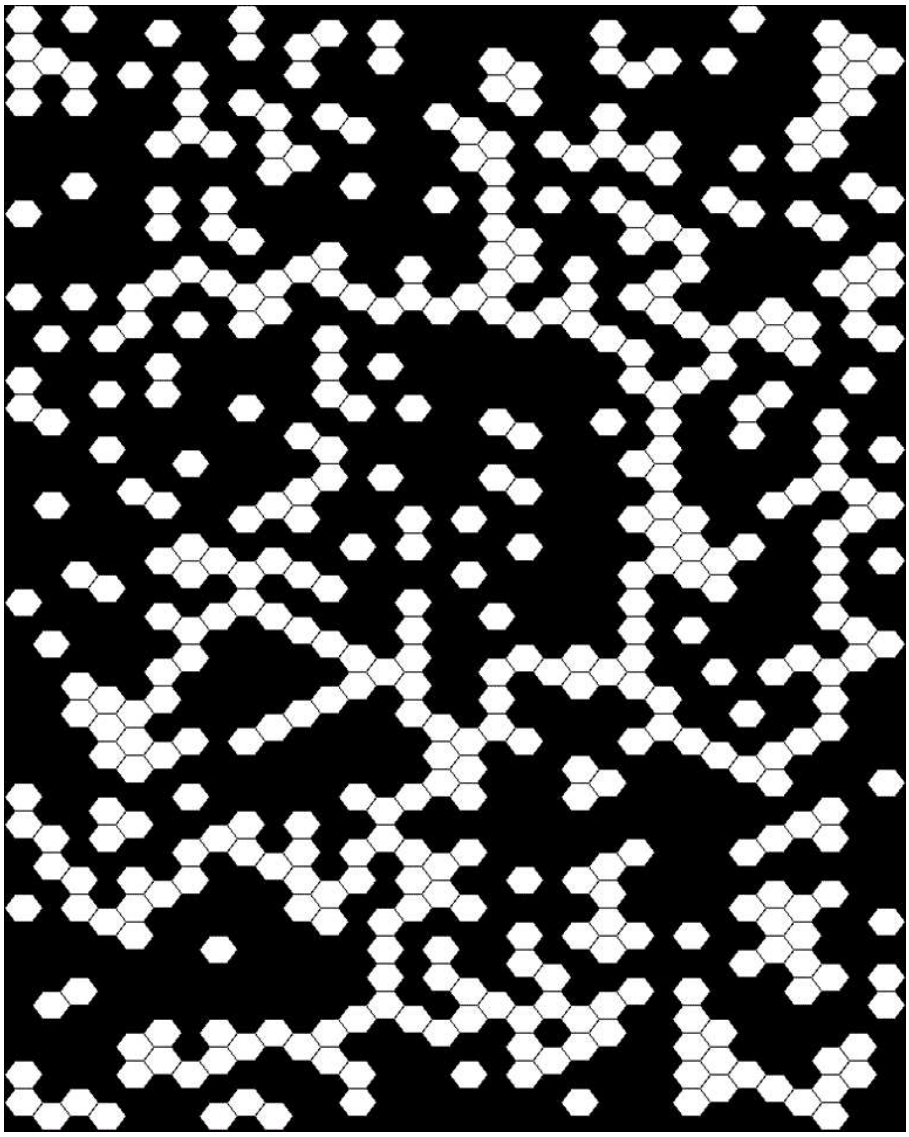
Fifth Frontier War and Invasion Earth

OR

Pocket Empires and Imperial Squadrons

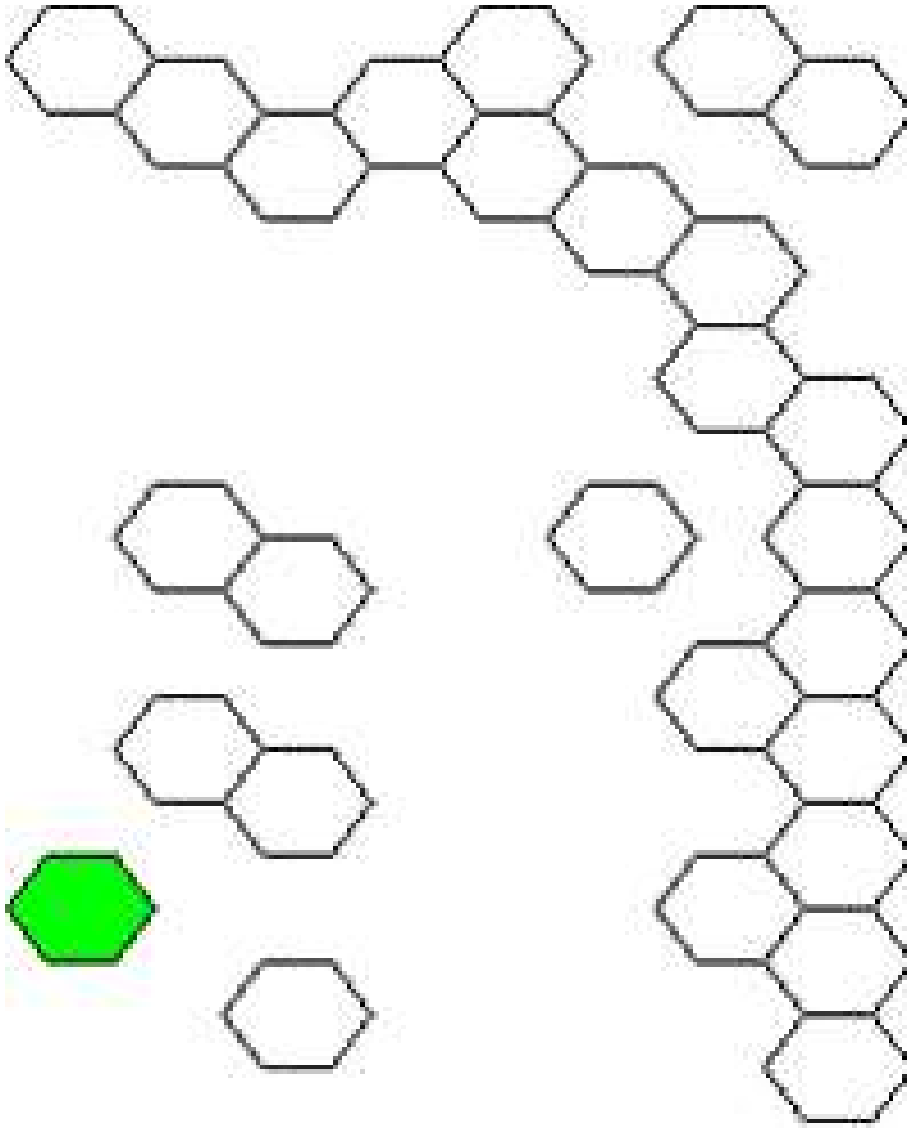
Left	Mid	Right
Yellow = Scout / SDBs	Cyan = Navy / Rons	Red = Marine / Troops
Green = Army / Defences	White = Other / Pop	Lt. Grey = Merchant / Belts
Grey = Gas Giants	Coloured = Mainworld	Grey = Other Worlds

G Lanth(Spinward Marches)



A = Cronor
B = Jewell
C = Regina
D = Aramis
E = Querion
F = Vilis
G = Lanth
H = Rhylanor
I = Darrian
J = Sword Worlds
K = Lunion
L = Mora
M = Five Sisters
N = District 268
O = Glisten
P = Trin's Veil

SUBSECTOR CAPITAL
Spinward Marches/G Lanth/1719 Lanth



--UWP--

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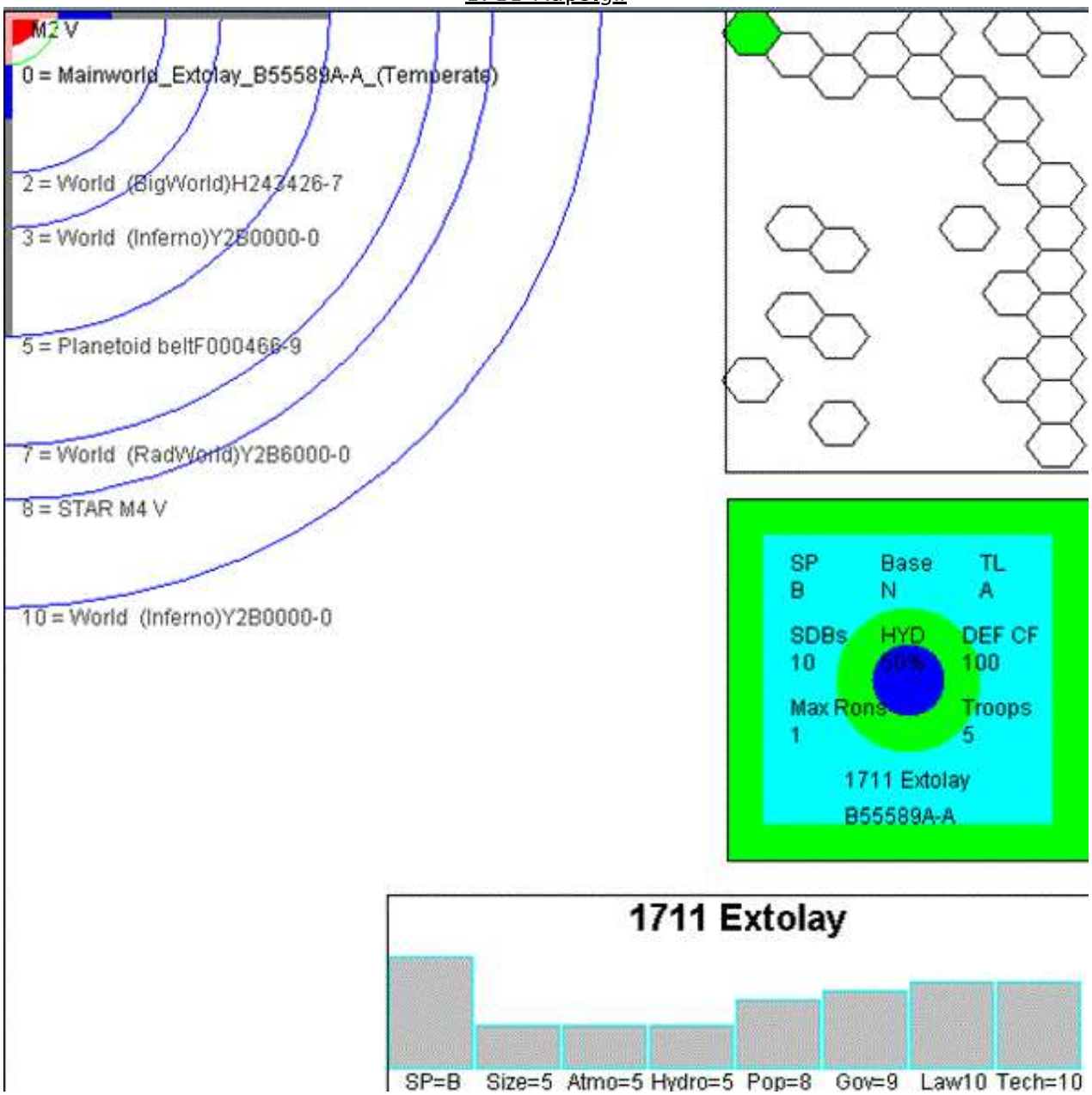

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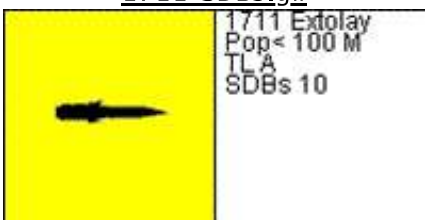

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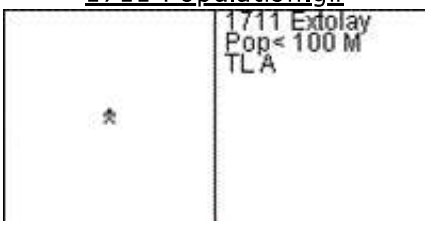
1711-Troops.gif

1711-Defences.gif

1711-Population.gif



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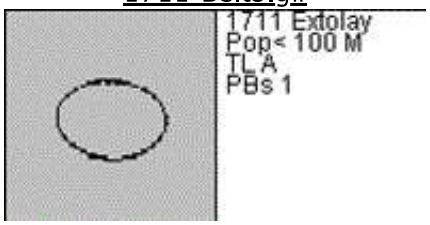

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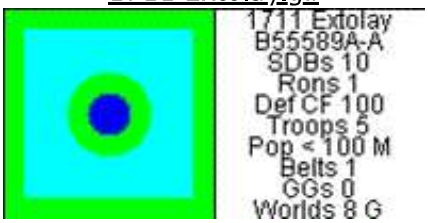
1711 Extolay.gif



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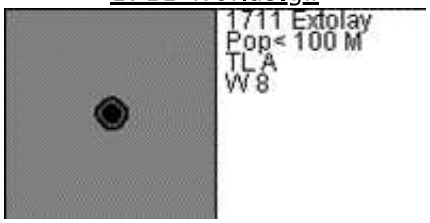

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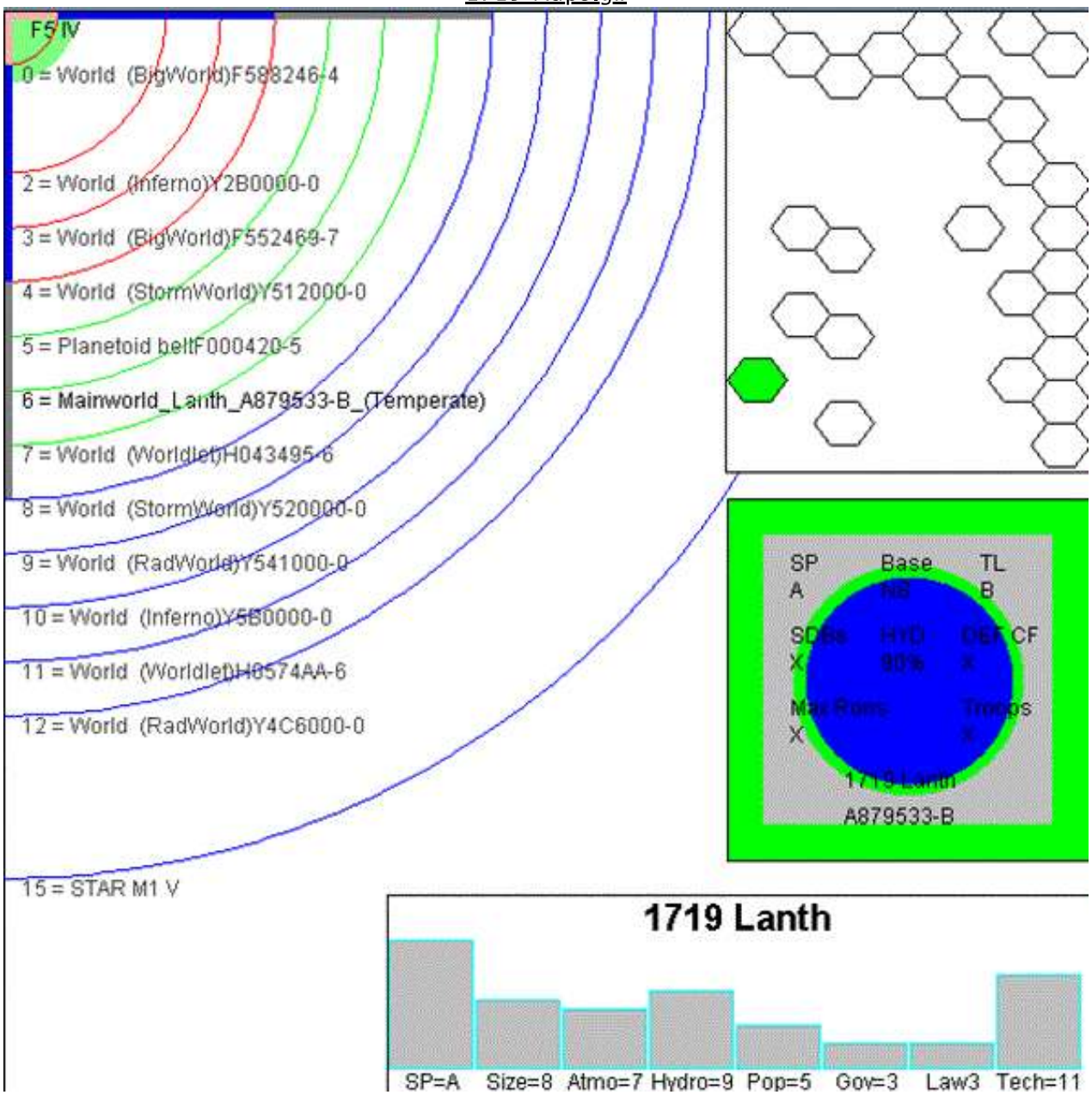

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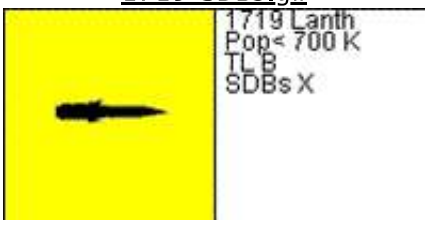

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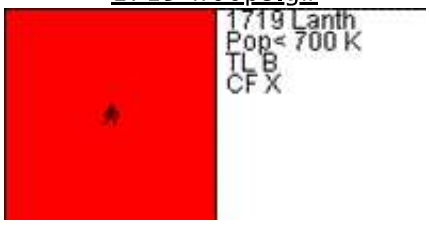

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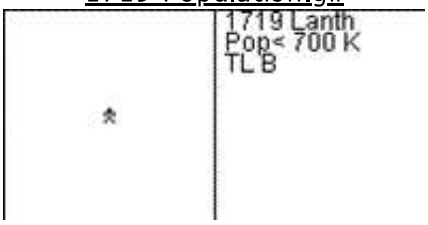

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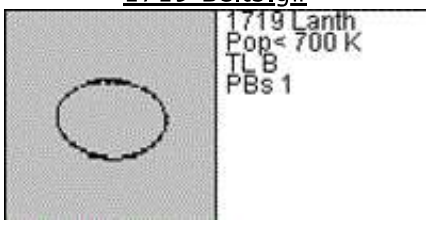
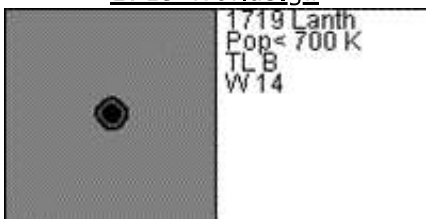


1719-Gas Giants.gif

1719 Lanth.gif

1719-Worlds.gif



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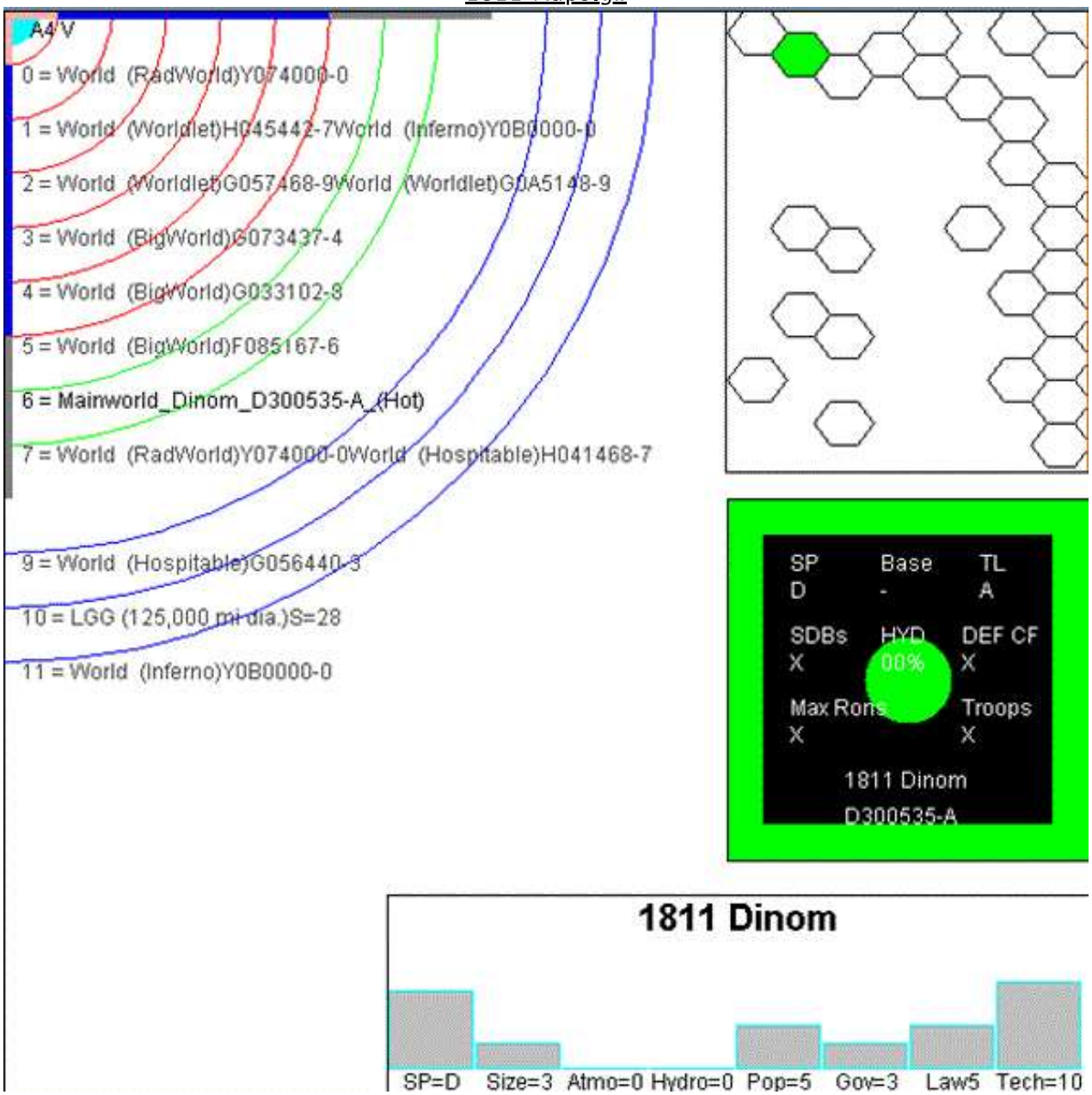

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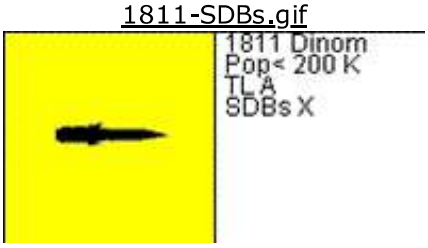

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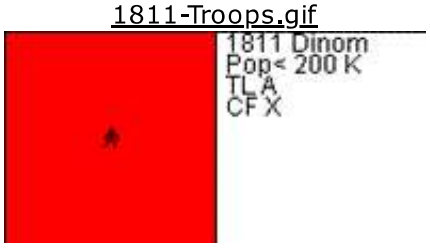

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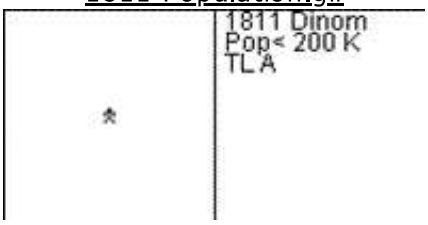

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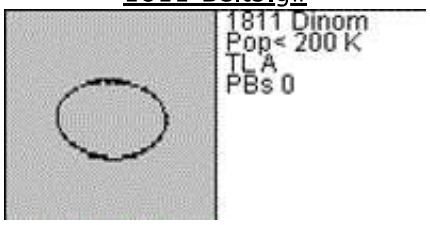

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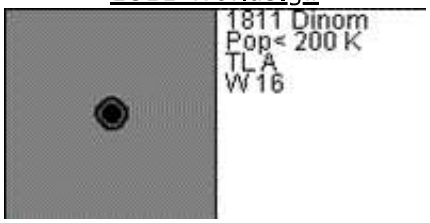
1811 Dinom.gif

1811-Worlds.gif



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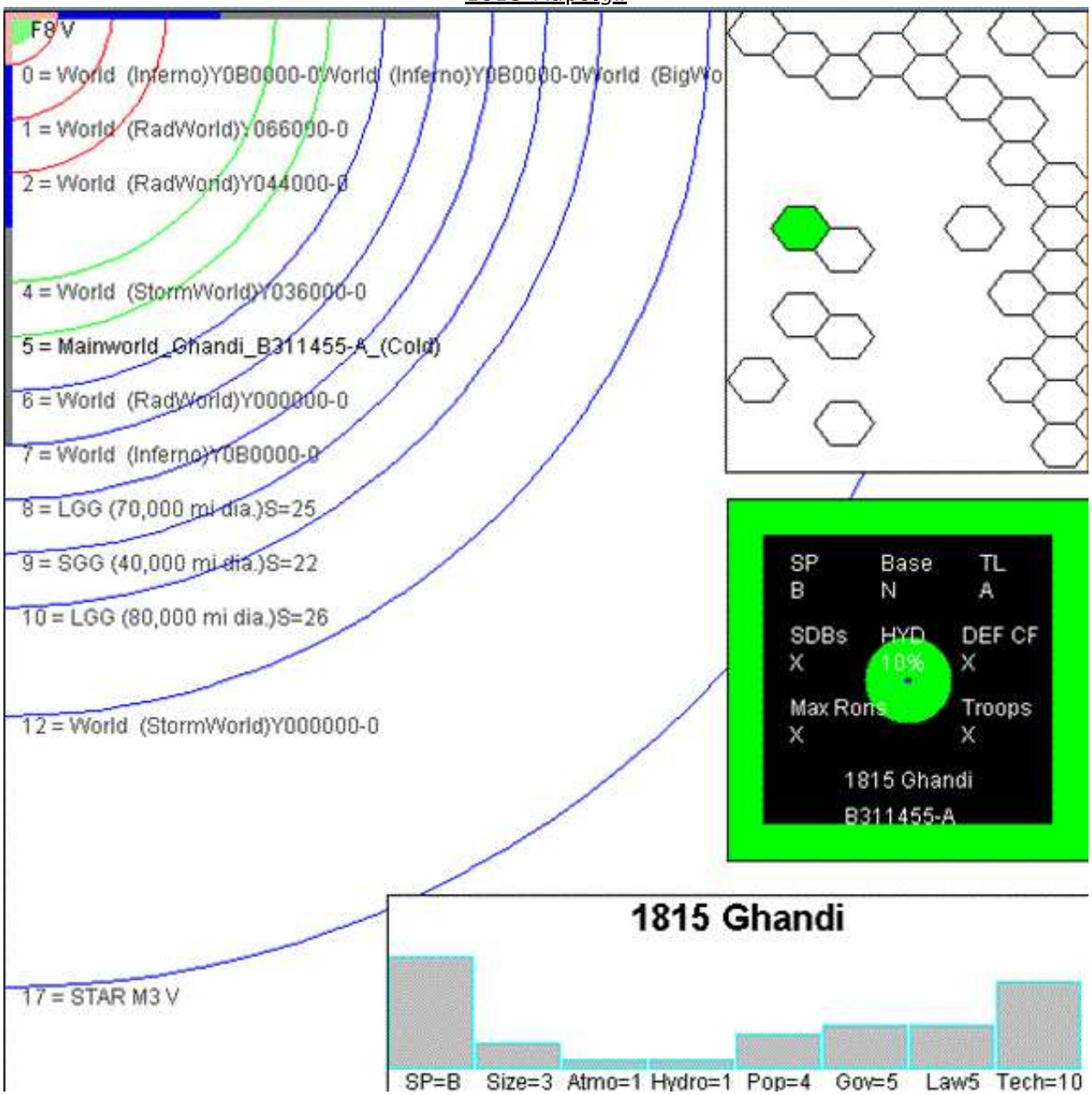

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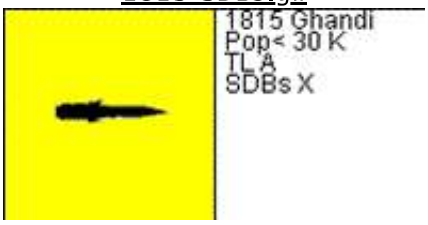

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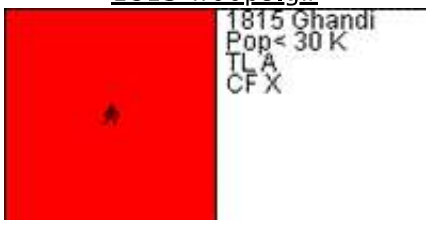

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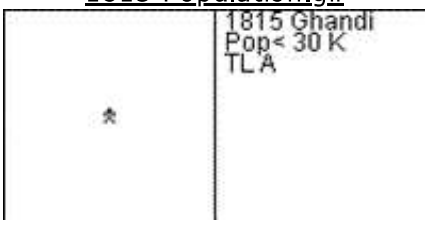

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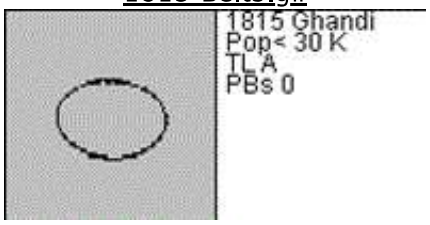

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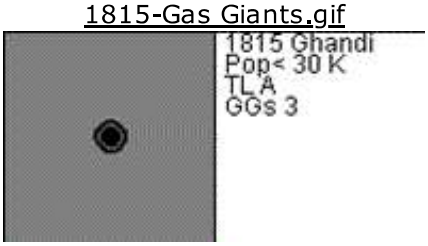

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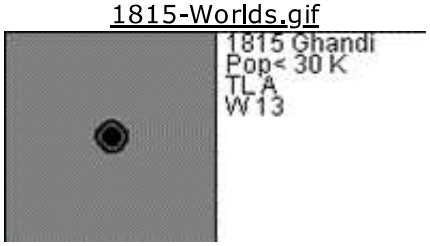
1815-Worlds.gif



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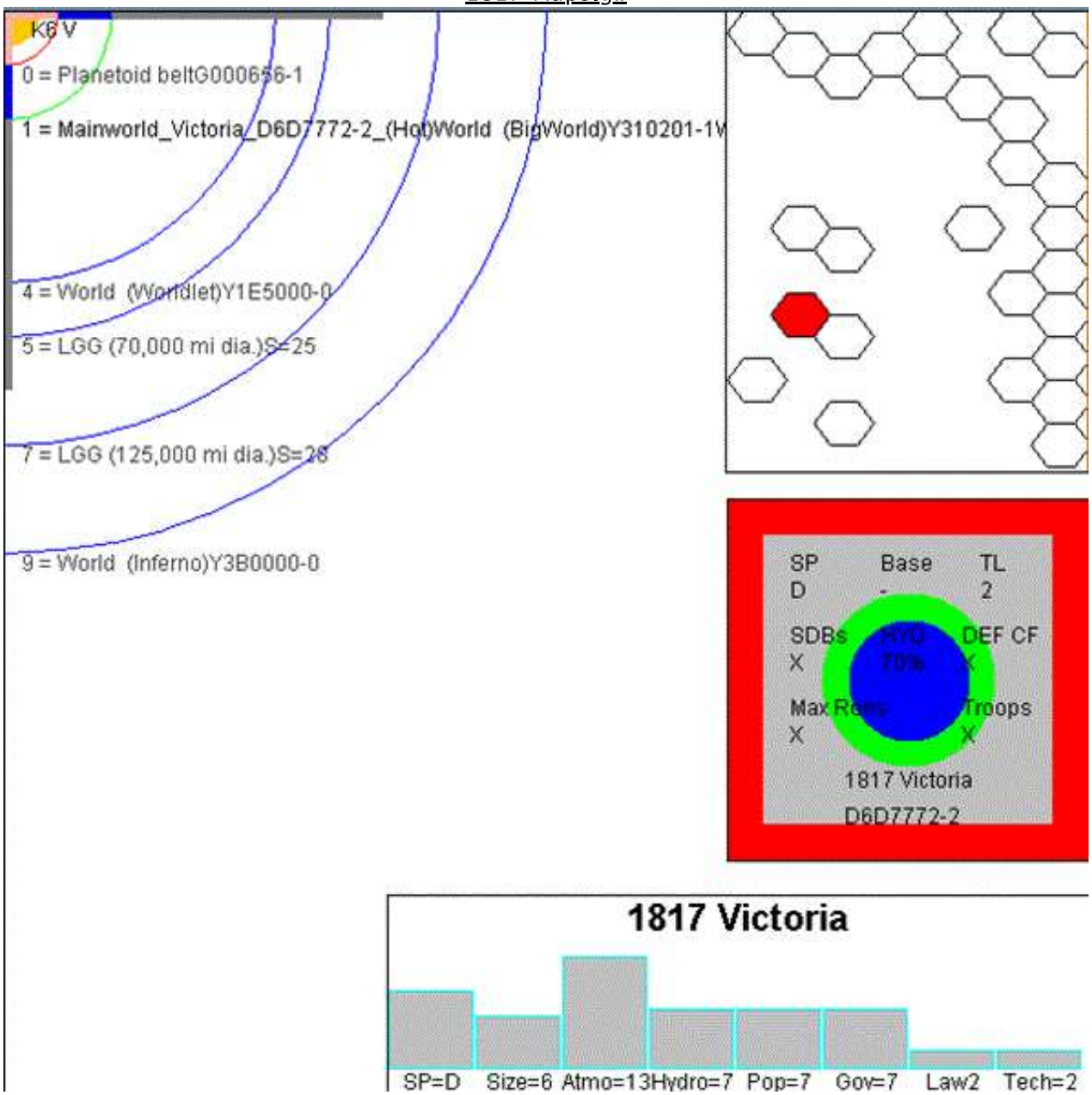

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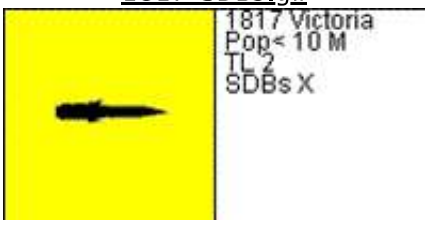

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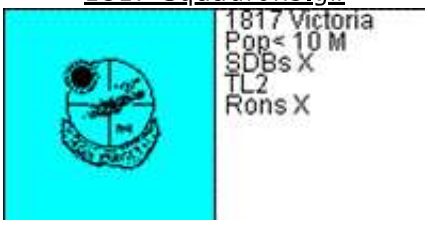

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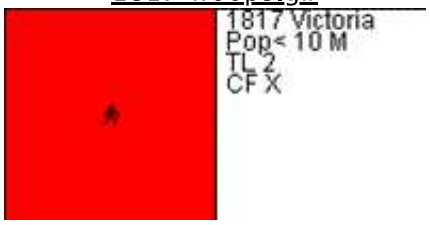

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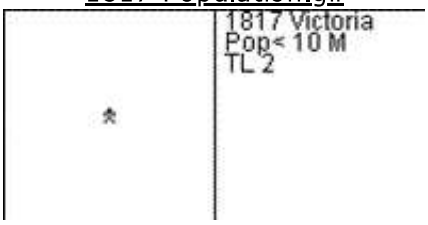

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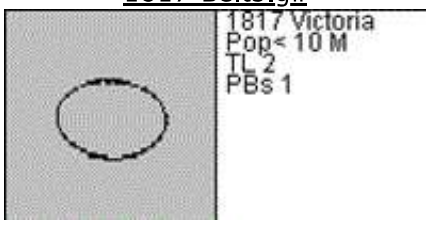
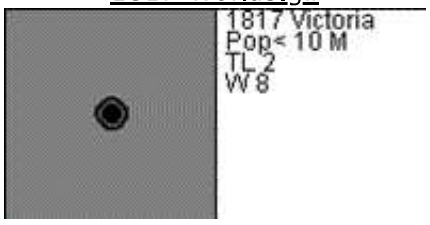


1817-Gas Giants.gif

1817 Victoria.gif

1817-Worlds.gif



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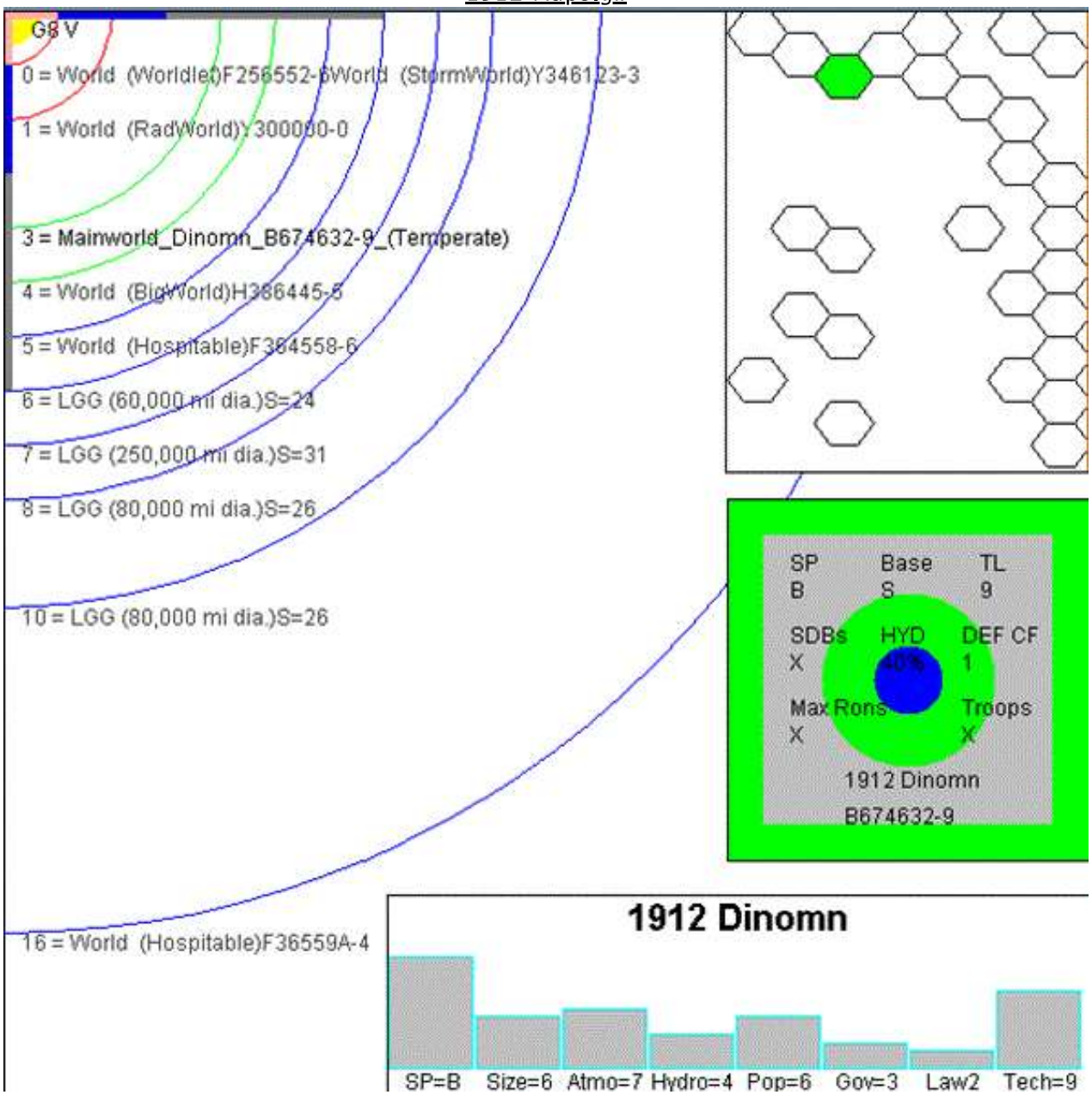

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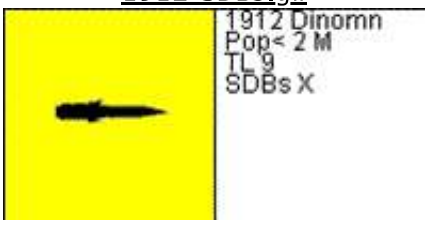

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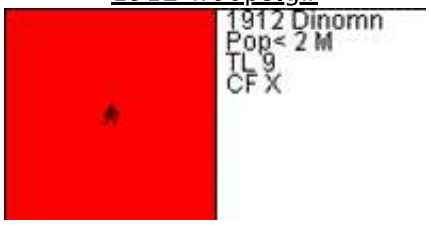

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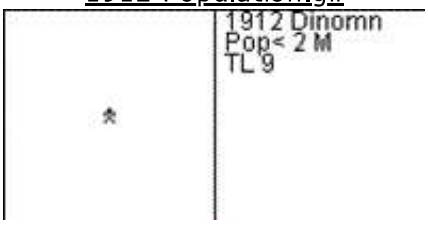

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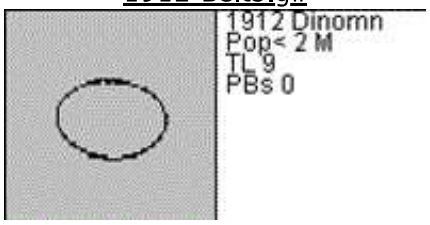
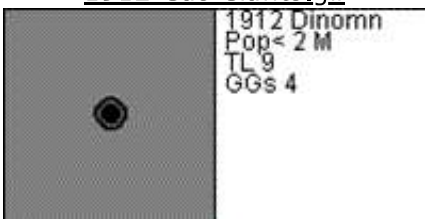


1912-Gas Giants.gif



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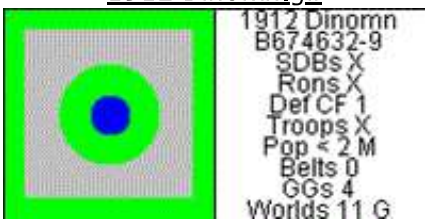

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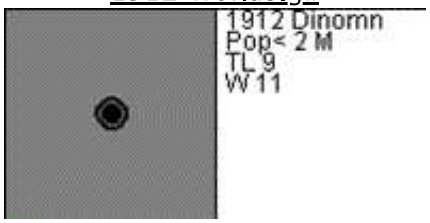

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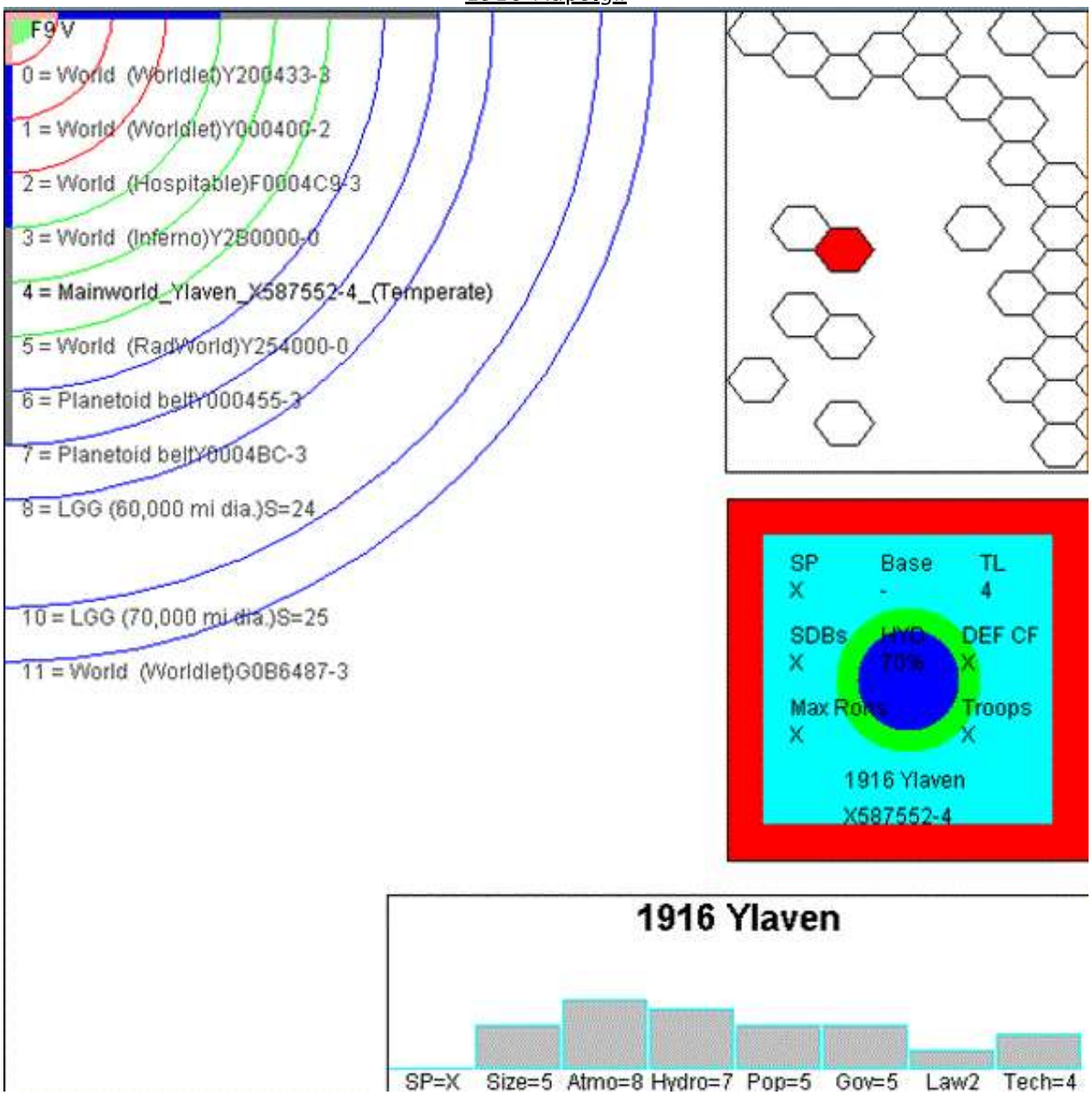

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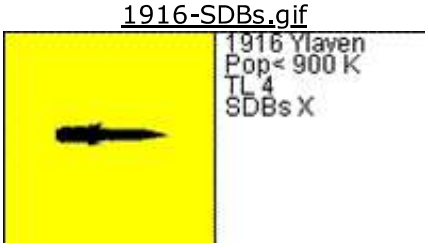
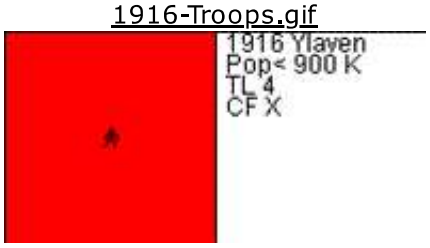


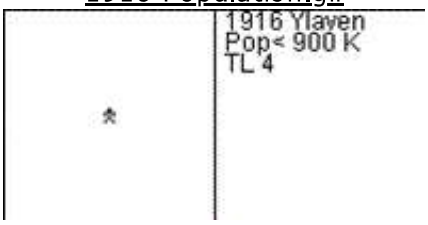
1916-Squadrons.gif

1916-Troops.gif

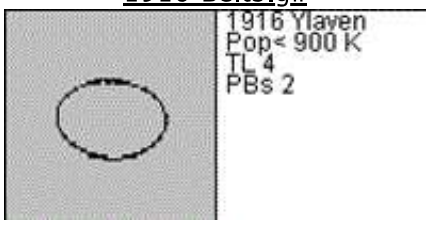


1916-Defences.gif

1916-Population.gif



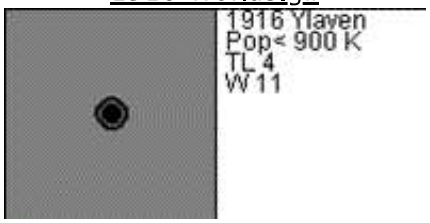
1916-Belts.gif



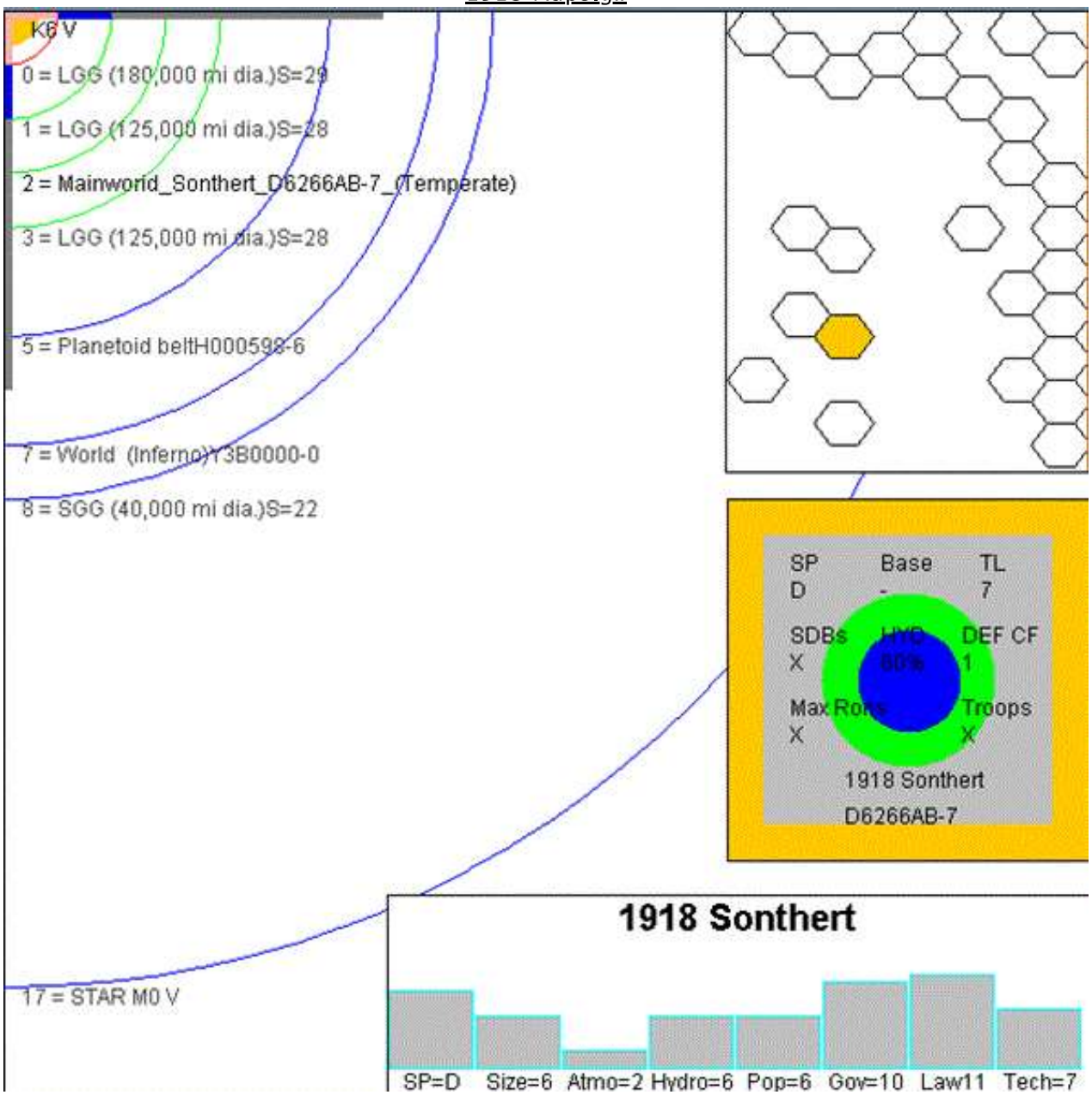
1916-Gas Giants.gif

1916 Ylaven.gif

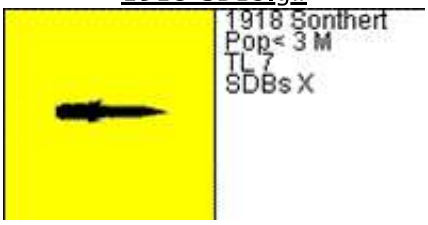
1916-Worlds.gif



1918-Maps.gif



1918-SDBs.gif

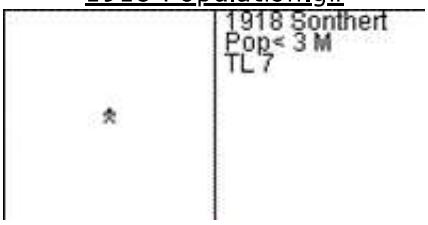


1918-Squadrons.gif

1918-Troops.gif

1918-Defences.gif

1918-Population.gif



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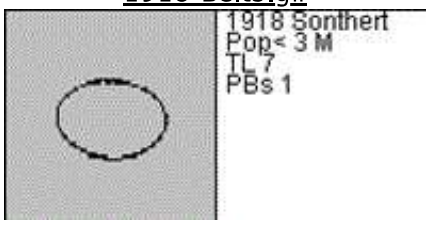
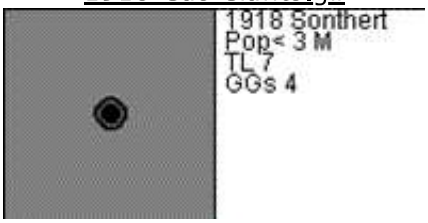
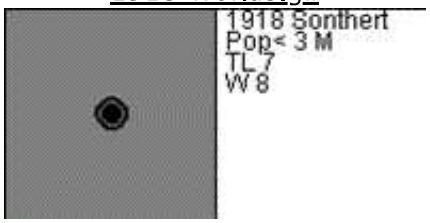


1918-Gas Giants.gif

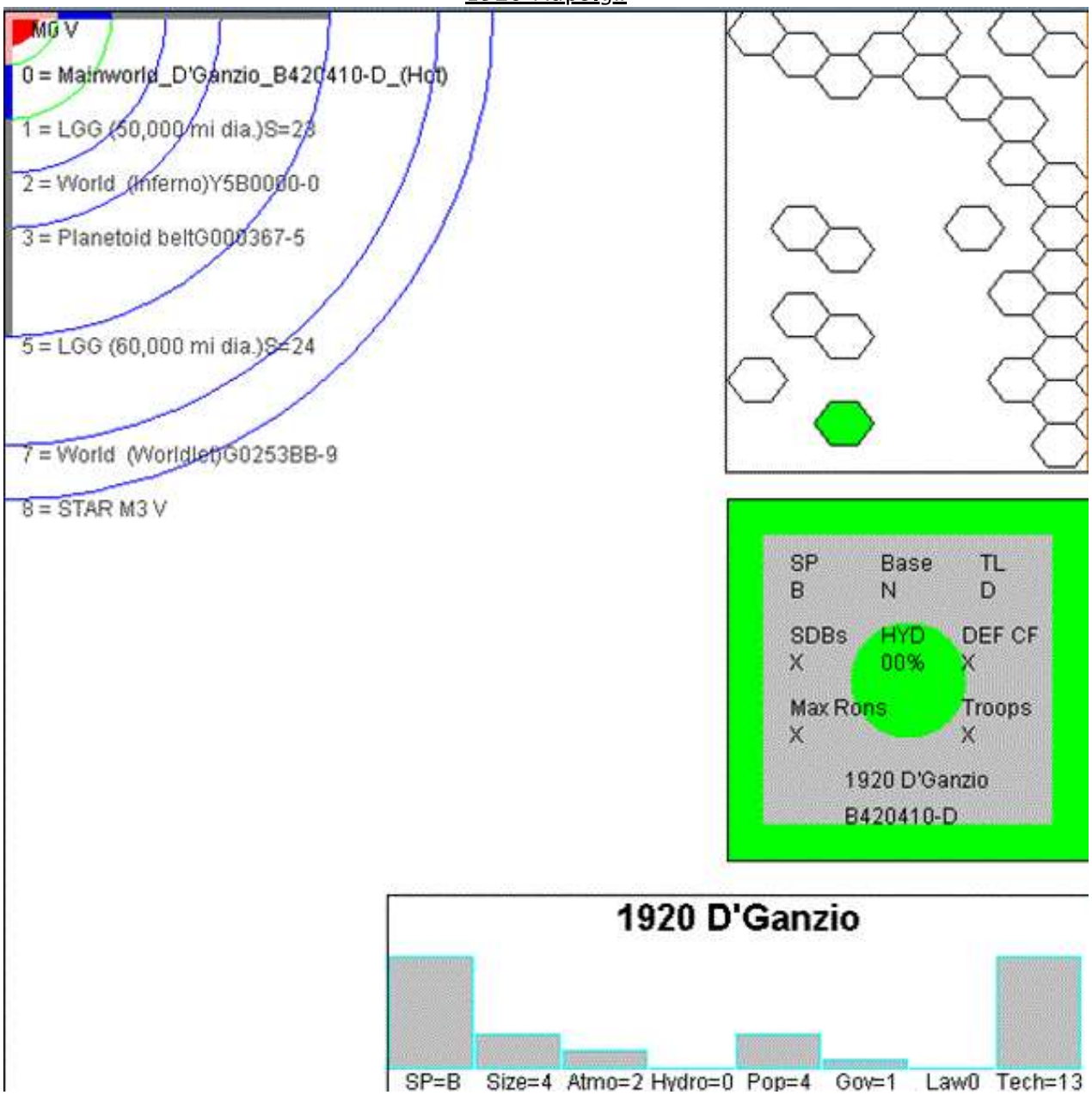


1918 Sonthert.gif

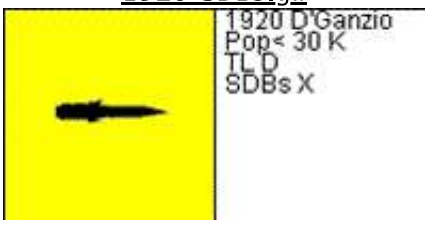
1918-Worlds.gif



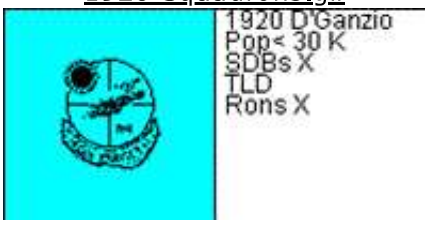
1920-Maps.gif



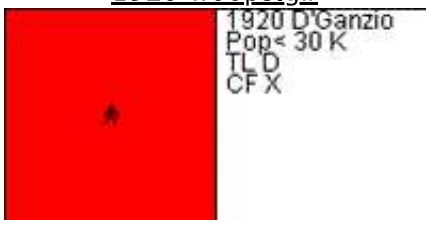
1920-SDBs.gif



1920-Squadrons.gif

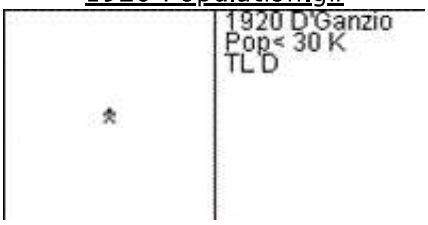


1920-Troops.gif

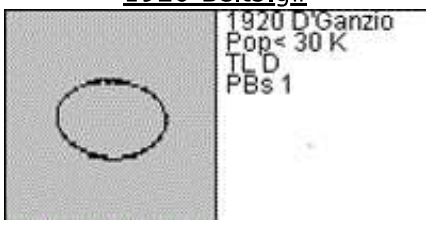


1920-Defences.gif

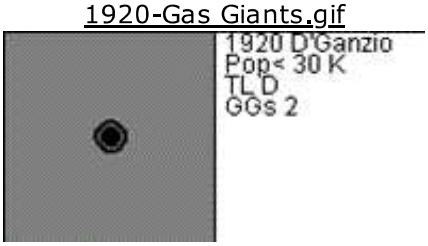
1920-Population.gif



1920-Belts.gif

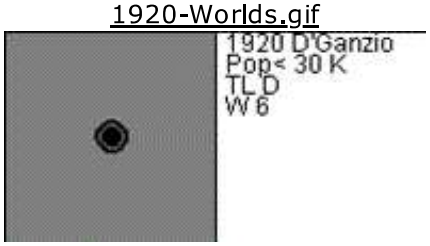


1920-Gas Giants.gif

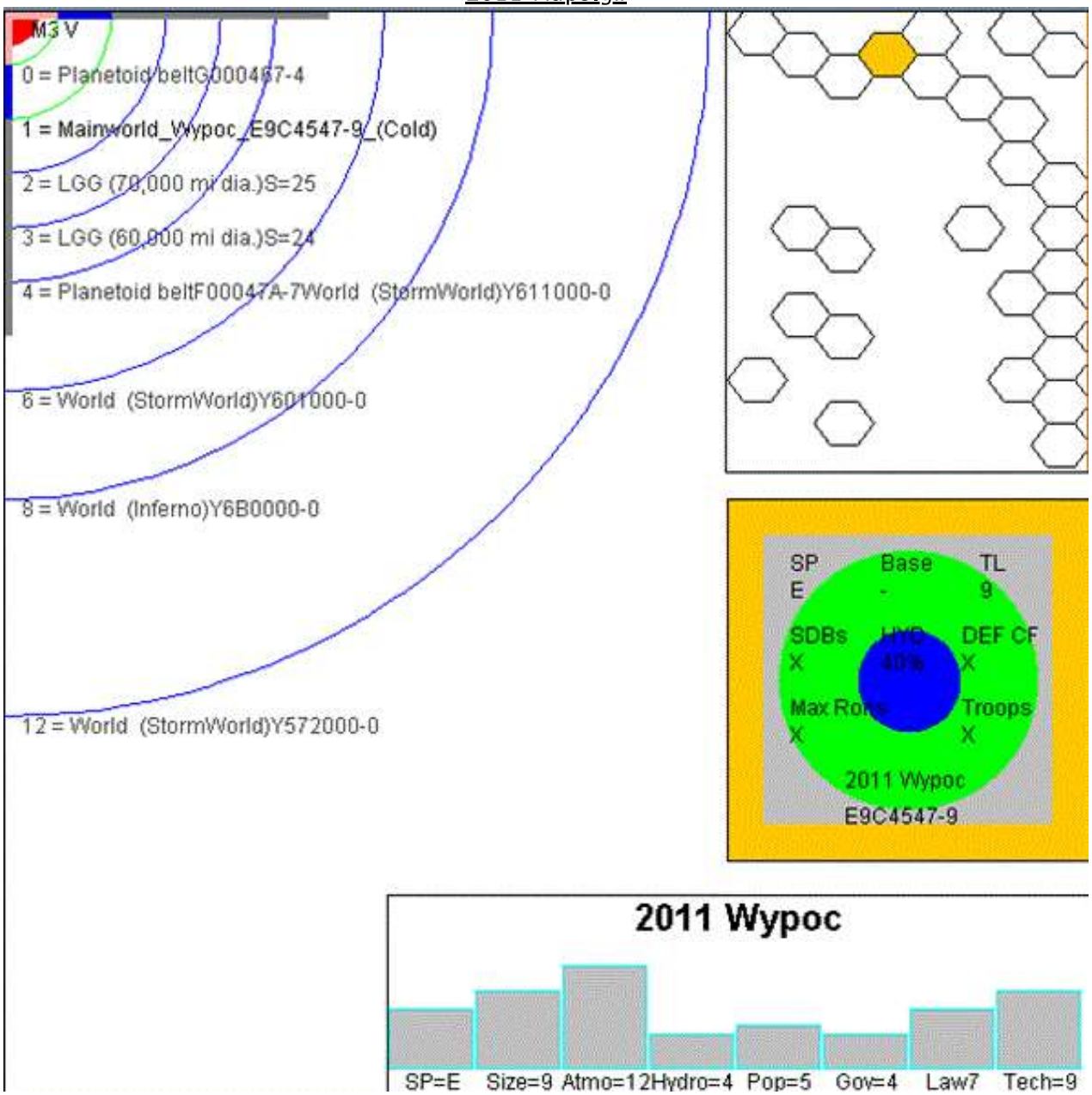


1920 D'Ganzio.gif

1920-Worlds.gif



2011-Maps.gif



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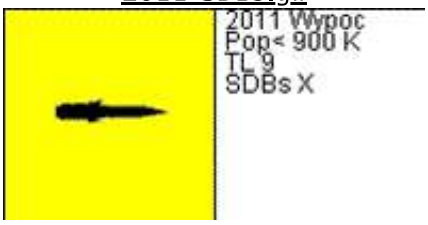

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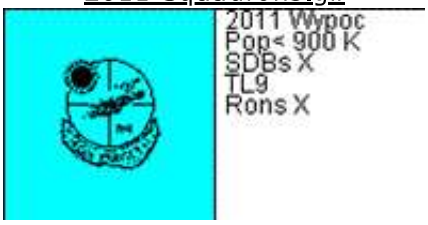

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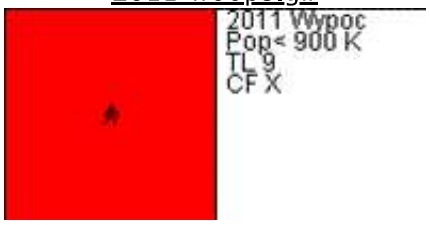
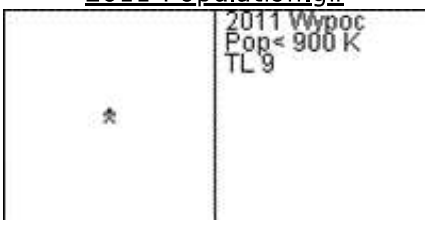
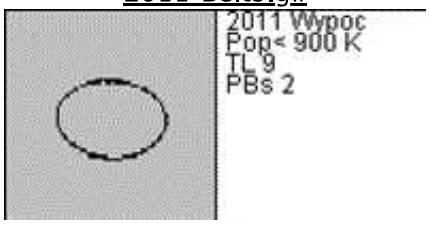


2011-Defences.gif

2011-Population.gif



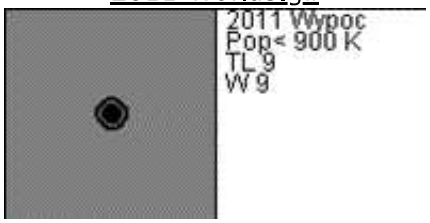
2011-Belts.gif



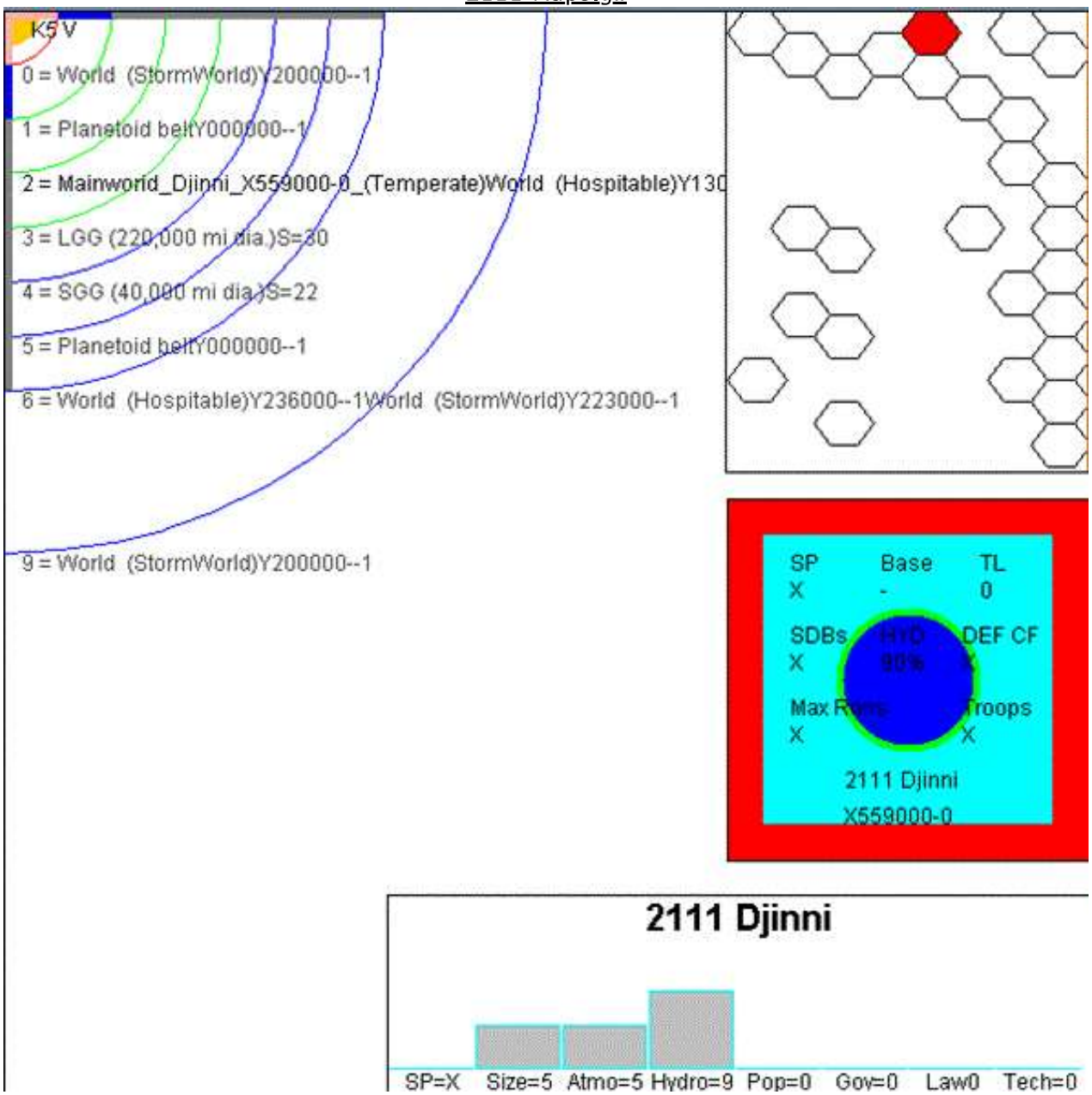
2011-Gas Giants.gif

2011 Wypoc.gif

2011-Worlds.gif



2111-Maps.gif



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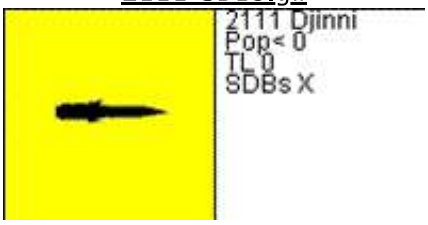
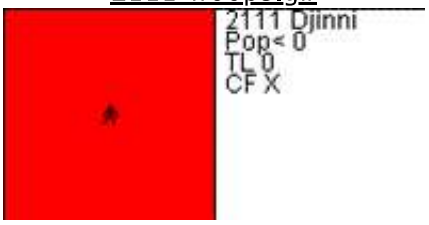


2111-Squadrons.gif

2111-Troops.gif



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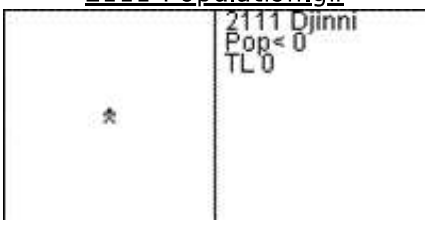
2111-Population.gif



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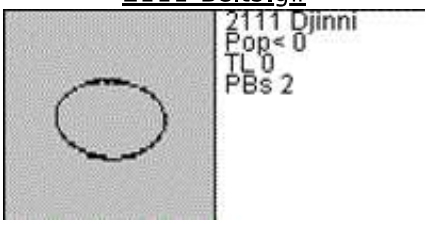

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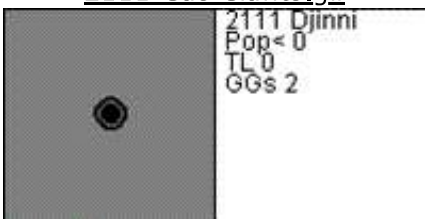
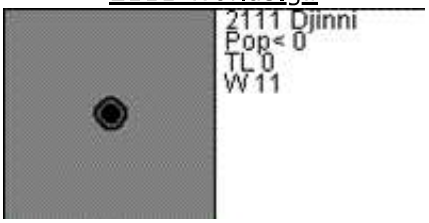
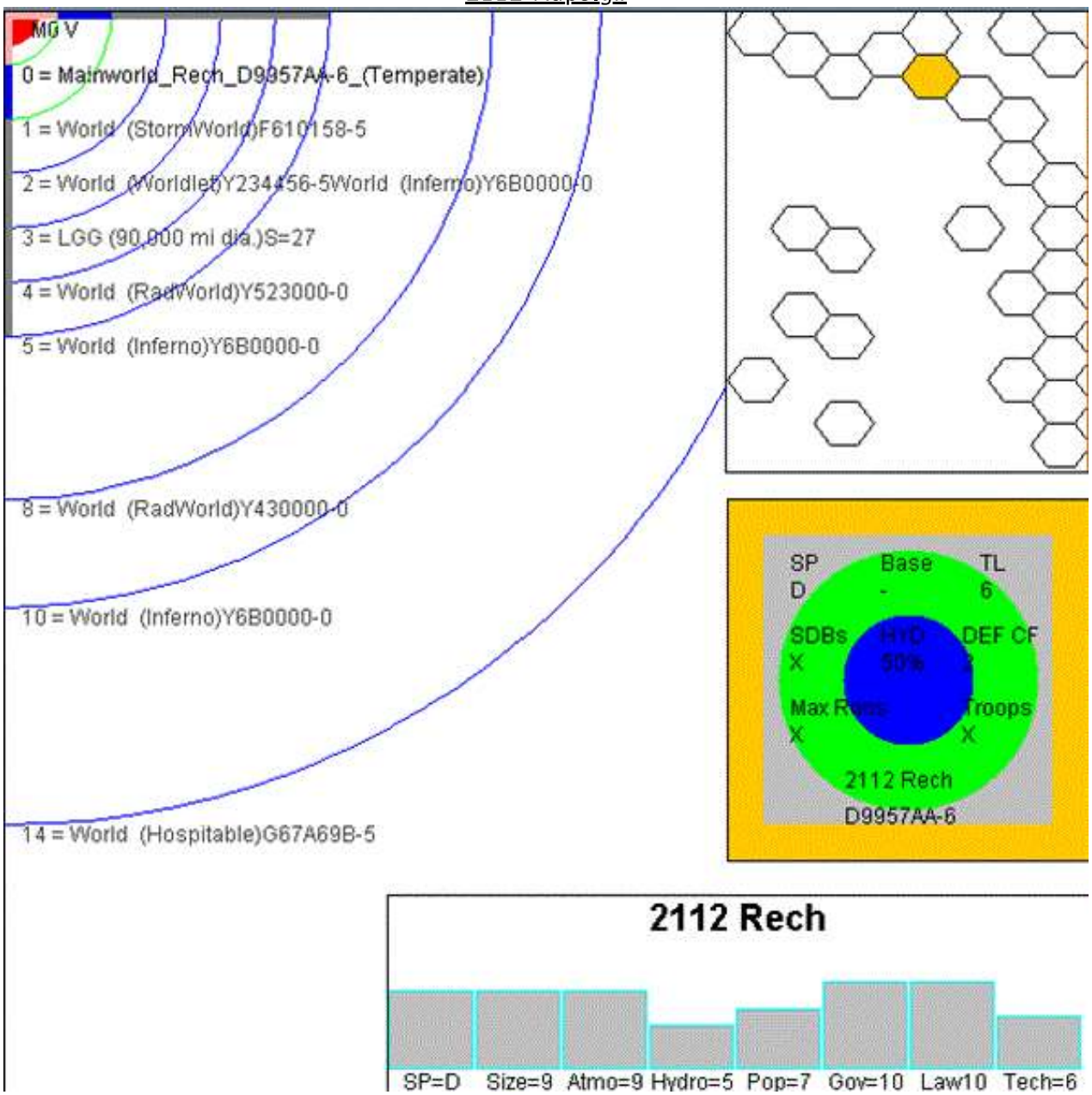


2111 Djinni.gif

2111-Worlds.gif



2112-Maps.gif



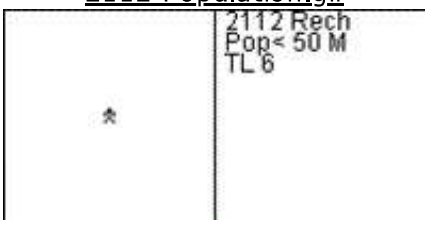
2112-SDBs.gif

2112-Squadrons.gif

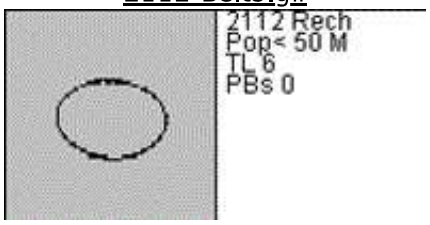
2112-Troops.gif

2112-Defences.gif

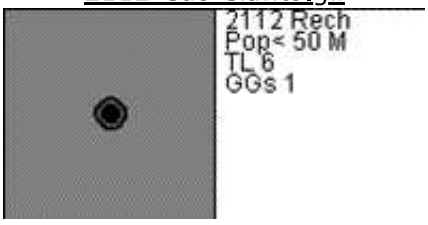
2112-Population.gif



2112-Belts.gif

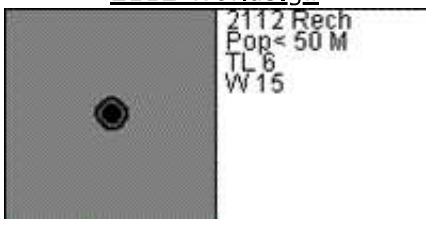


2112-Gas Giants.gif



2112 Rech.gif

2112-Worlds.gif



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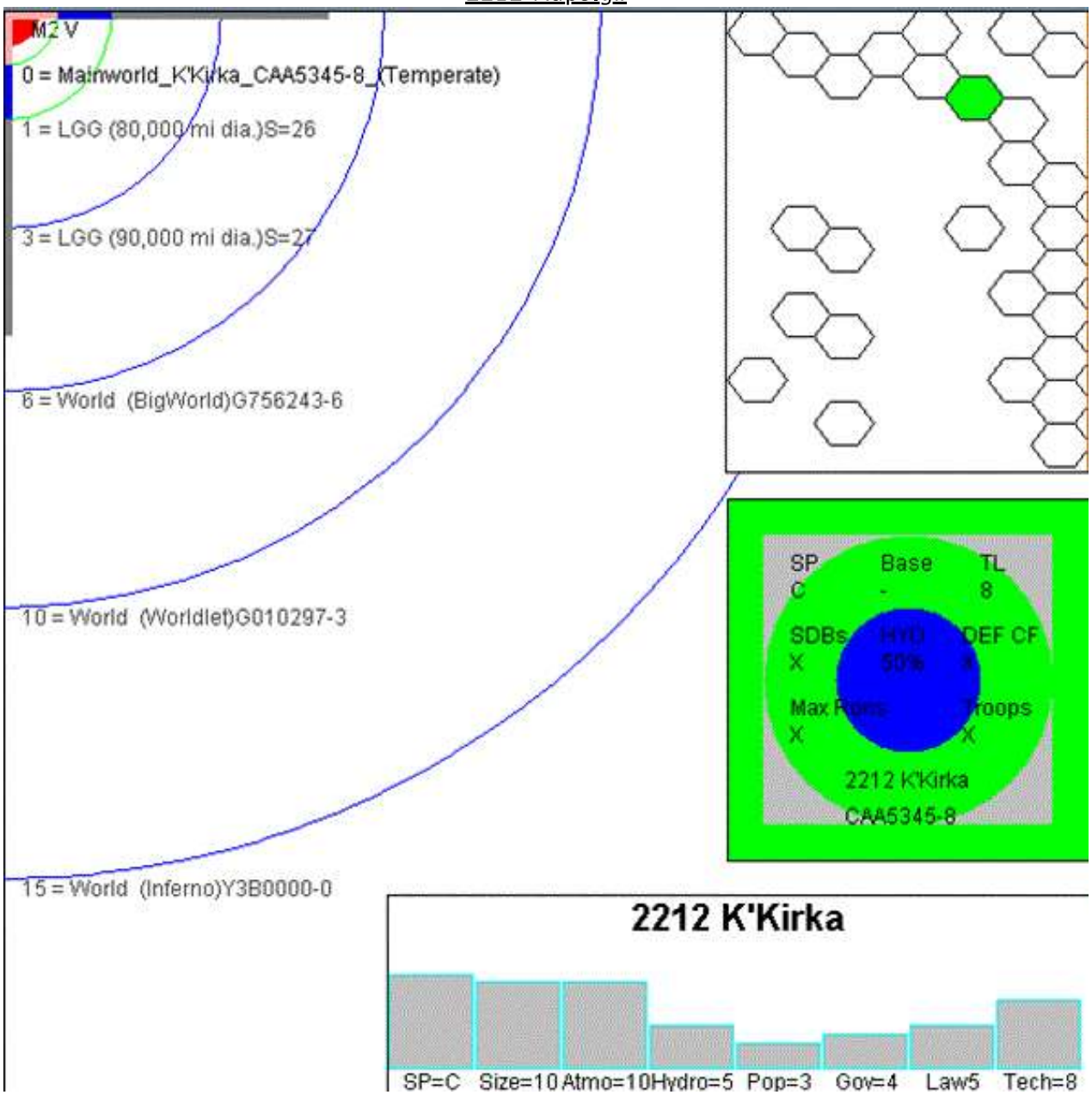

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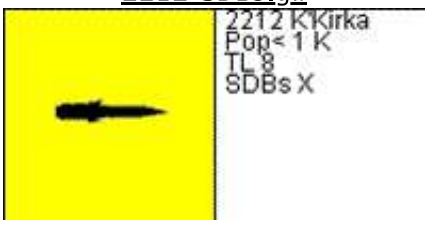
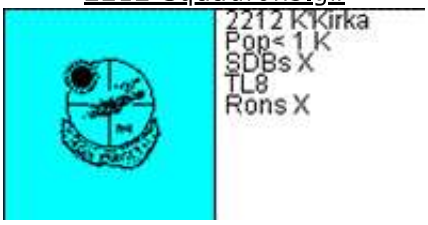
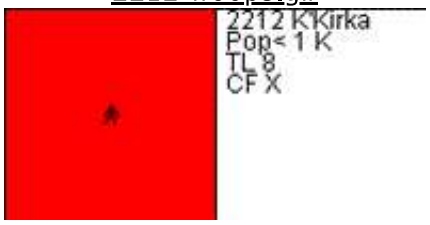


2212-Squadrons.gif

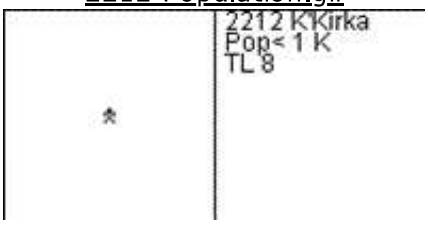


2212-Troops.gif



2212-Defences.gif

2212-Population.gif



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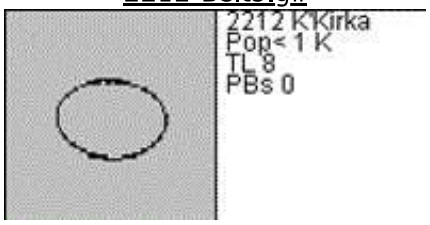
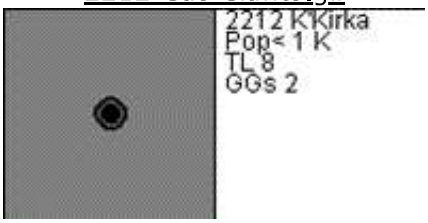
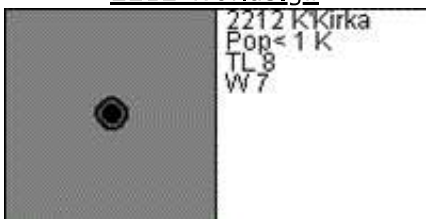


2212-Gas Giants.gif

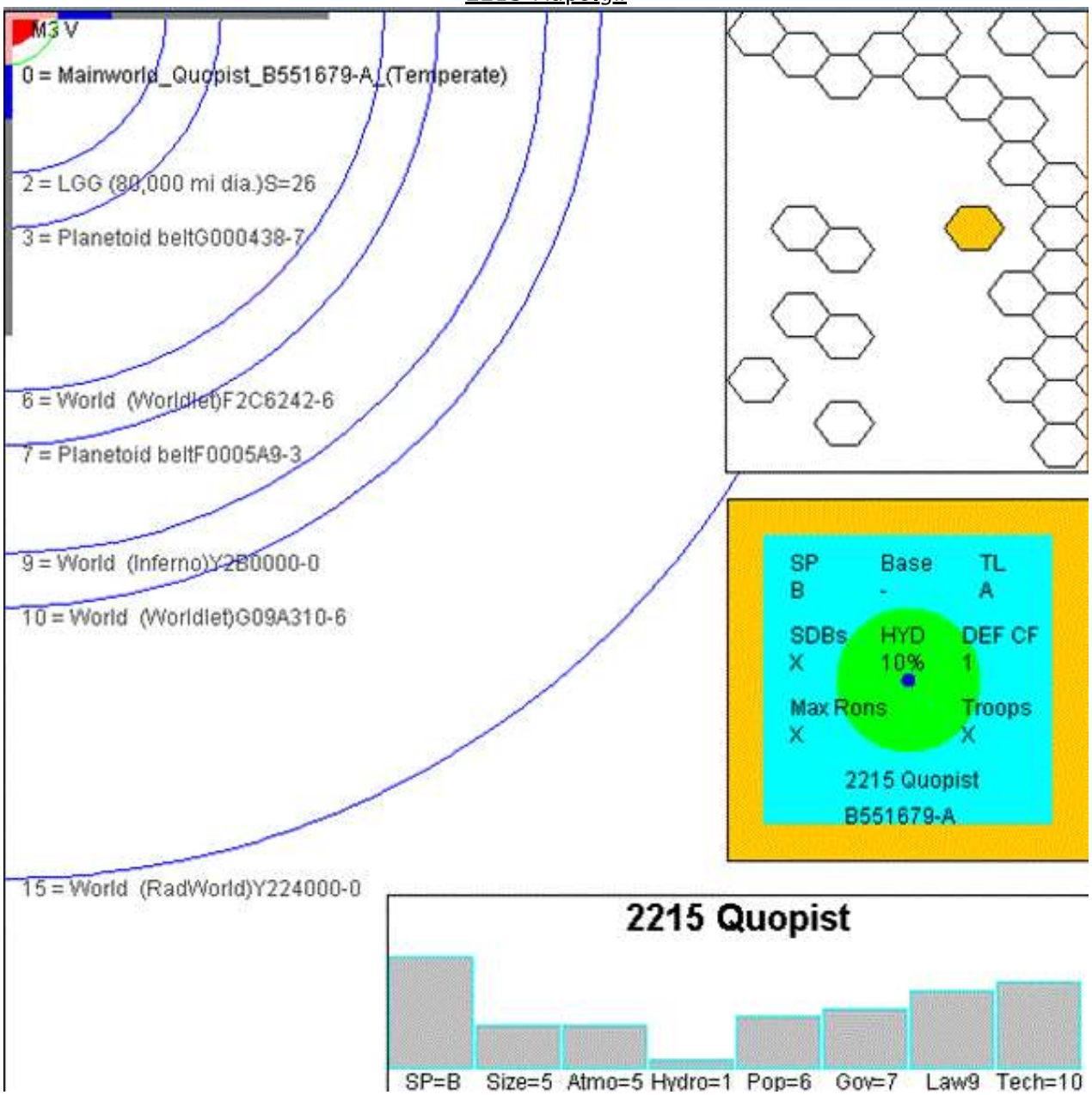


2212 K'Kirka.gif

2212-Worlds.gif



2215-Maps.gif



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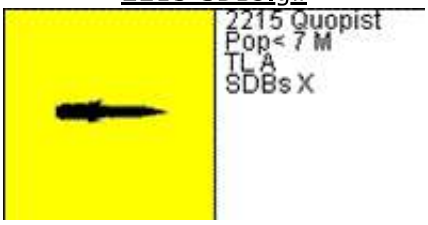
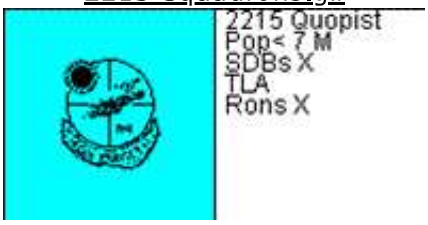


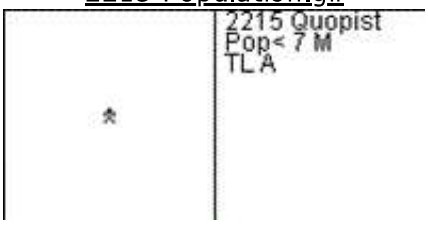
2215-Squadrons.gif



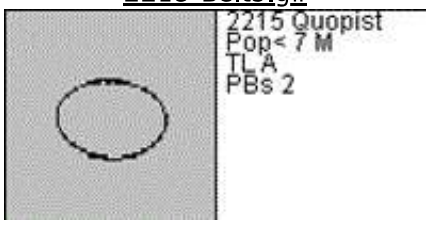
2215-Troops.gif

2215-Defences.gif

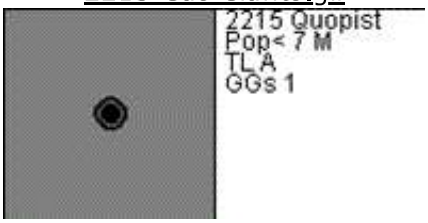
2215-Population.gif



2215-Belts.gif

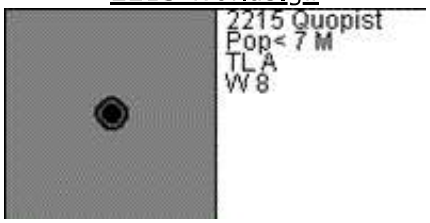


2215-Gas Giants.gif

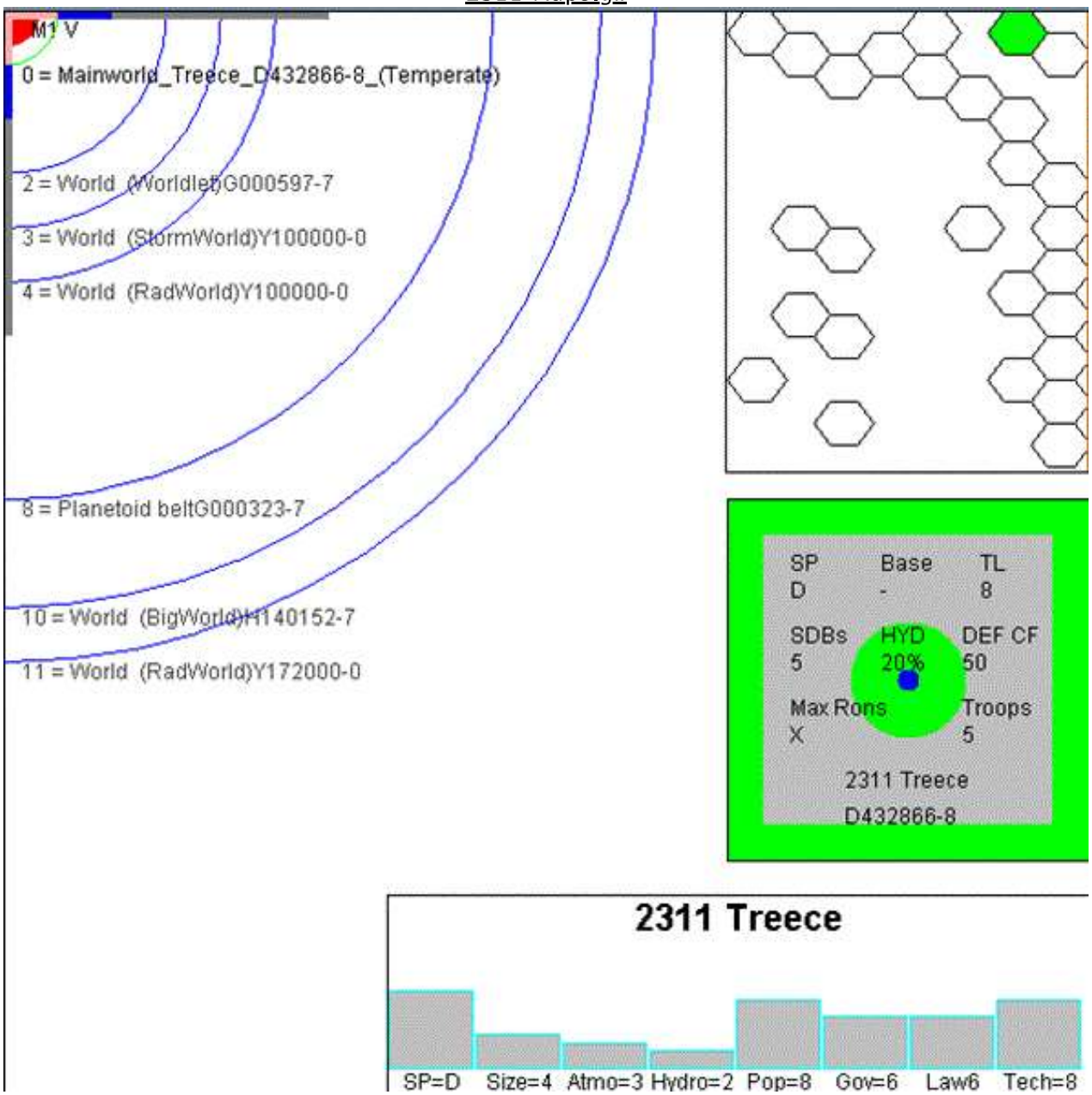


2215 Quopist.gif

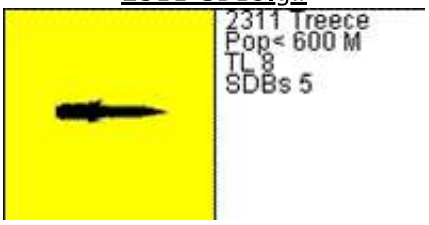
2215-Worlds.gif



2311-Maps.gif

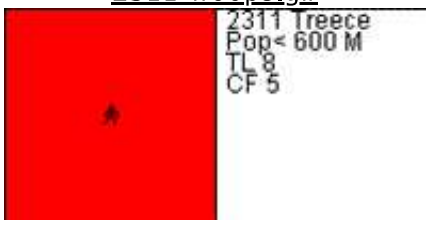


2311-SDBs.gif



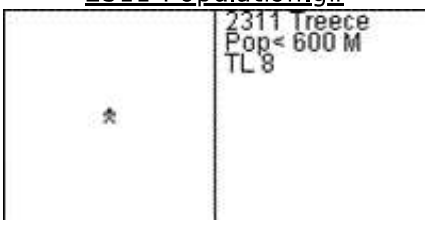
2311-Squadrons.gif

2311-Troops.gif

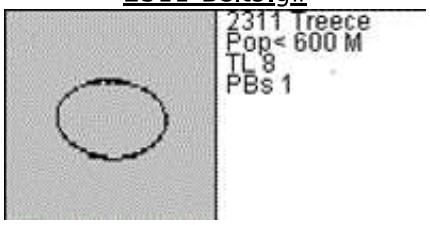


2311-Defences.gif

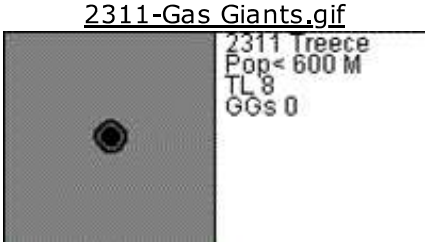
2311-Population.gif



2311-Belts.gif



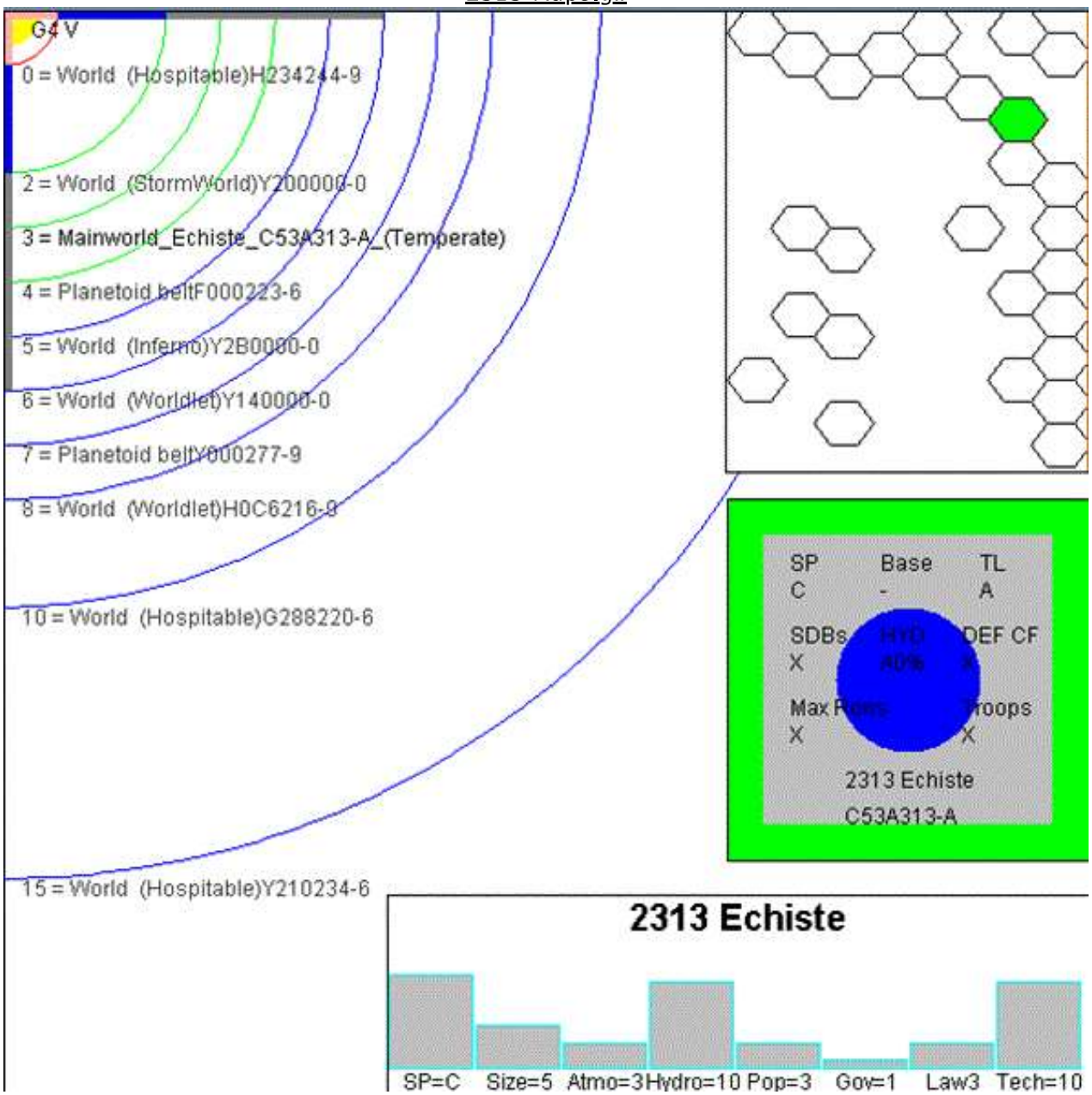
2311-Gas Giants.gif



2311 Treece.gif

2311-Worlds.gif

2313-Maps.gif



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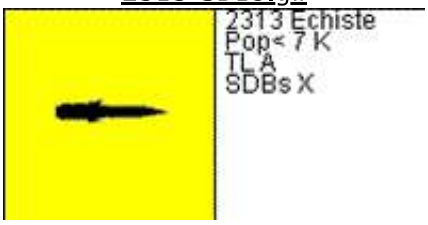

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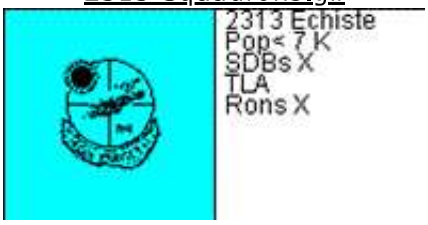
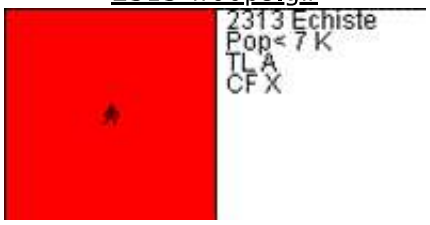
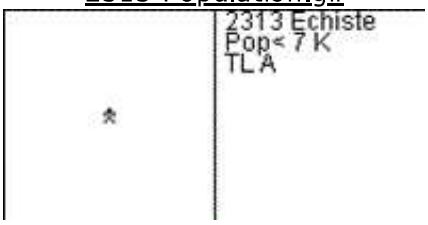


2313-Troops.gif

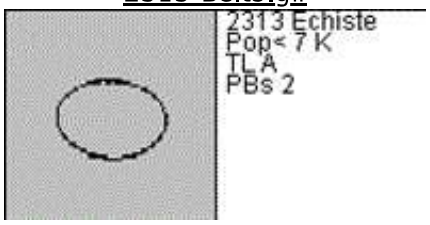


2313-Defences.gif

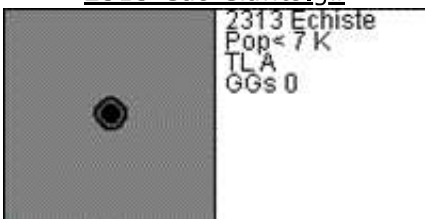
2313-Population.gif



2313-Belts.gif



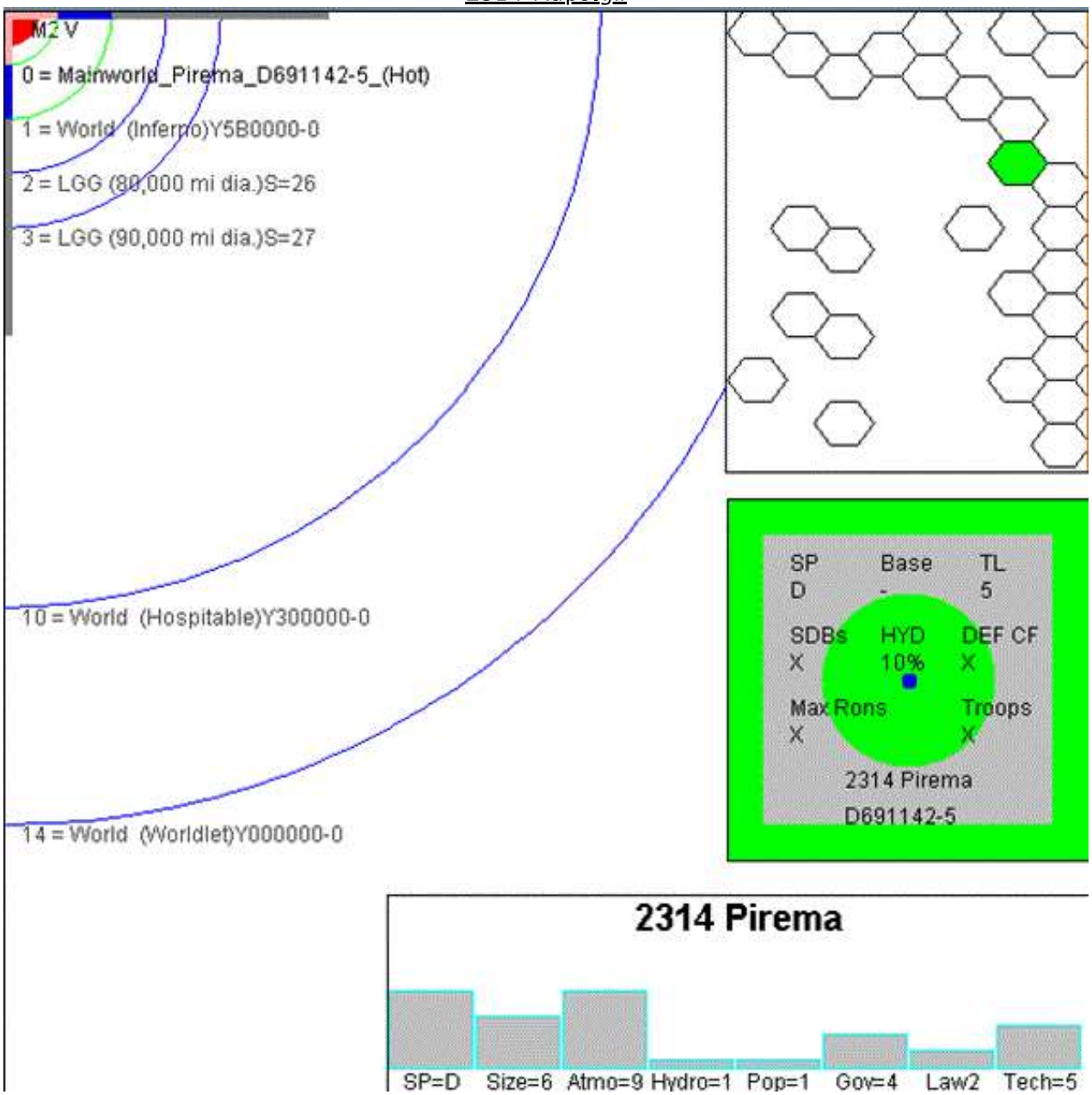
2313-Gas Giants.gif



2313 Echiste.gif

2313-Worlds.gif

2314-Maps.gif



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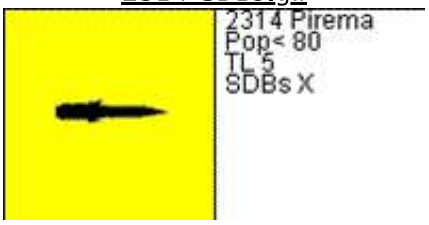

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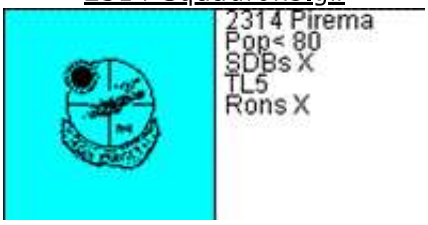
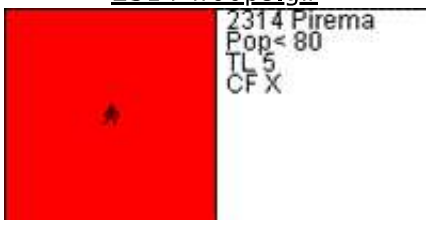
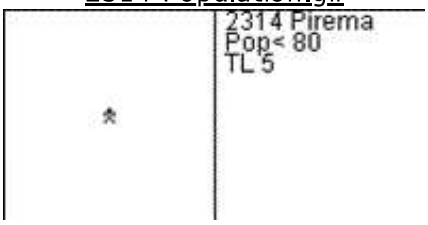


2314-Troops.gif

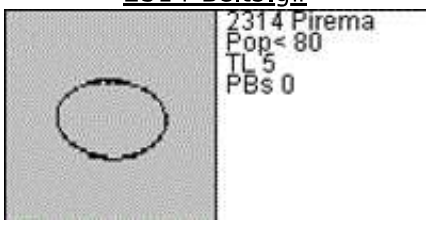


2314-Defences.gif

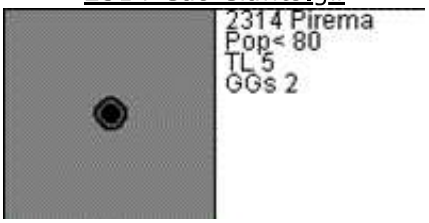
2314-Population.gif



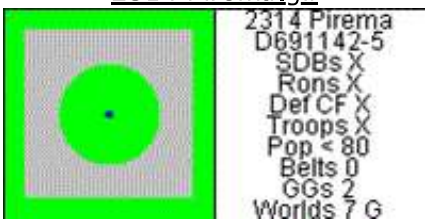
2314-Belts.gif



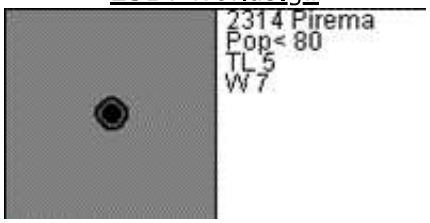
2314-Gas Giants.gif



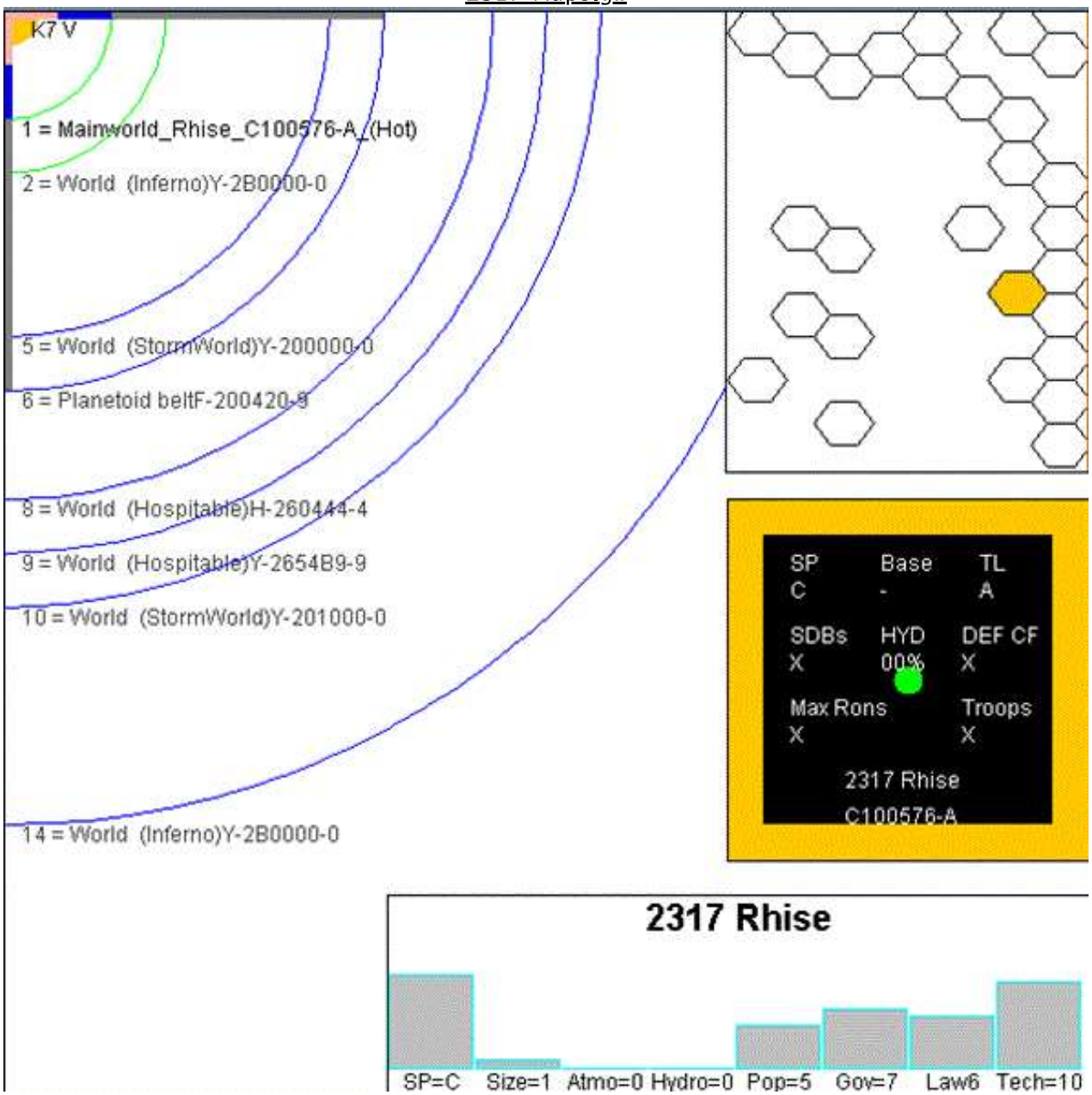
2314 Pirema.gif



2314-Worlds.gif



2317-Maps.gif



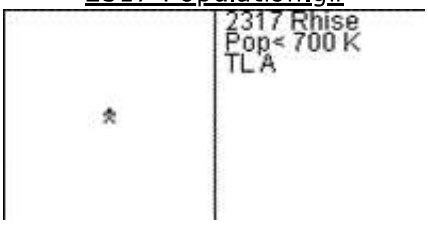
2317-SDBs.gif

2317-Squadrons.gif

2317-Troops.gif

2317-Defences.gif

2317-Population.gif



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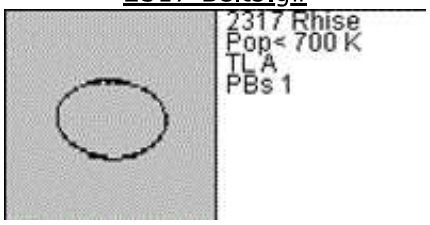
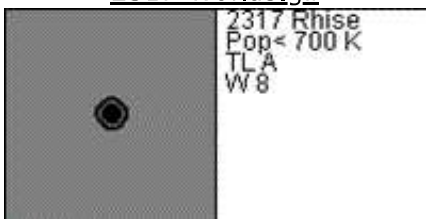


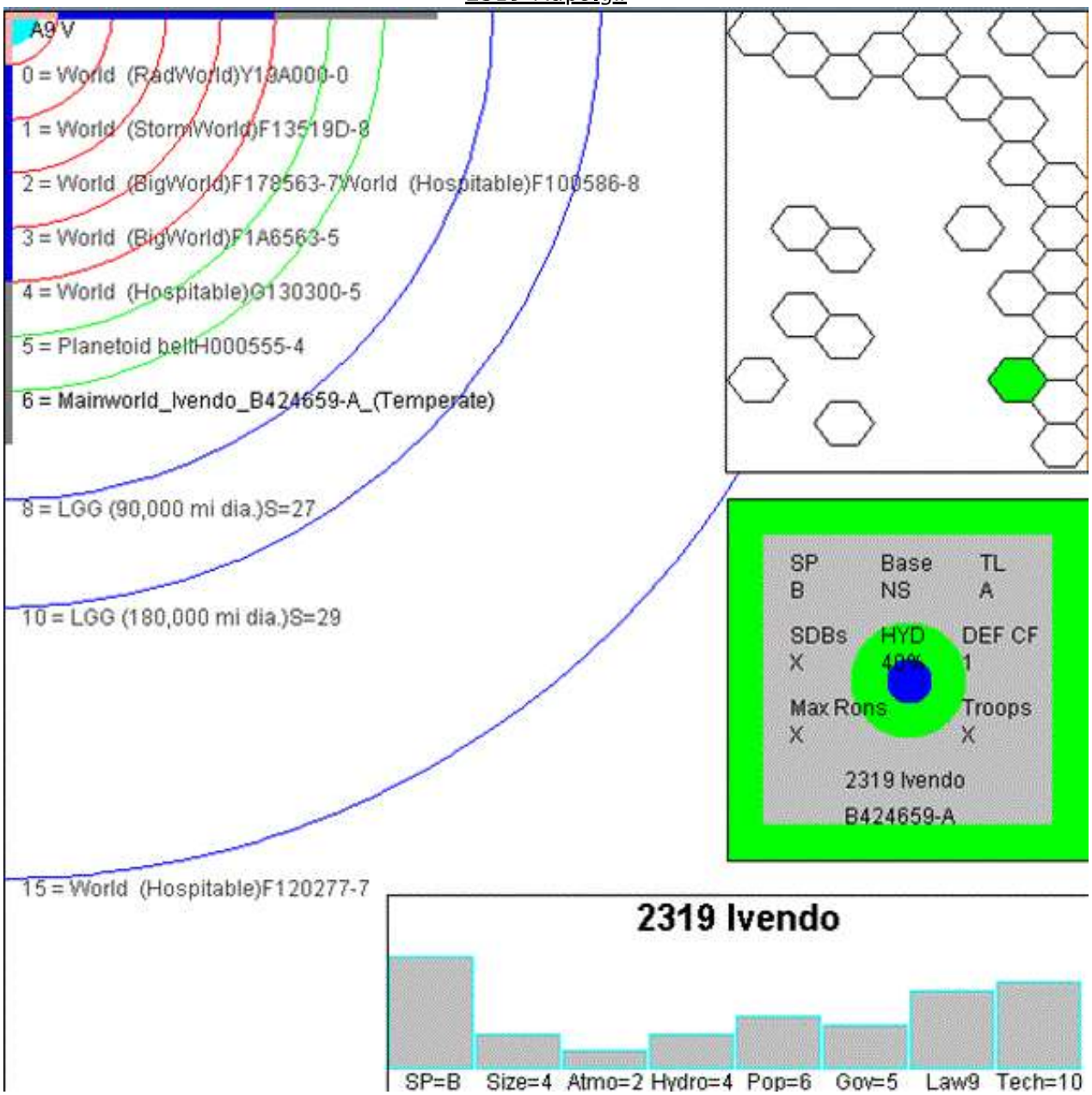
2317-Gas Giants.gif

2317 Rhise.gif

2317-Worlds.gif



2319-Maps.gif



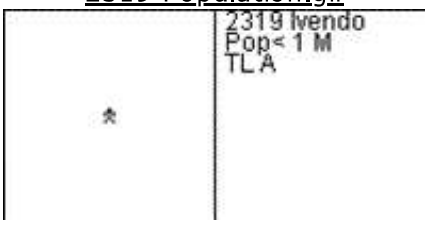
2319-SDBs.gif

2319-Squadrons.gif

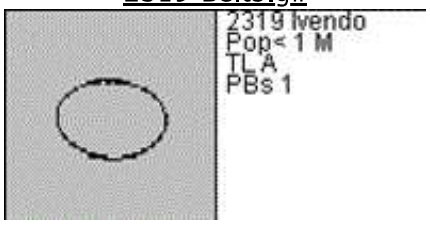
2319-Troops.gif

2319-Defences.gif

2319-Population.gif

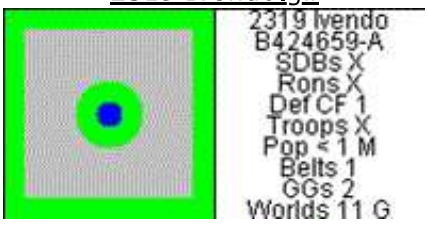


2319-Belts.gif

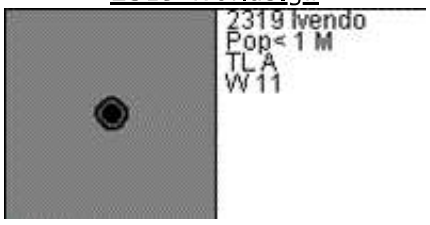


2319-Gas Giants.gif

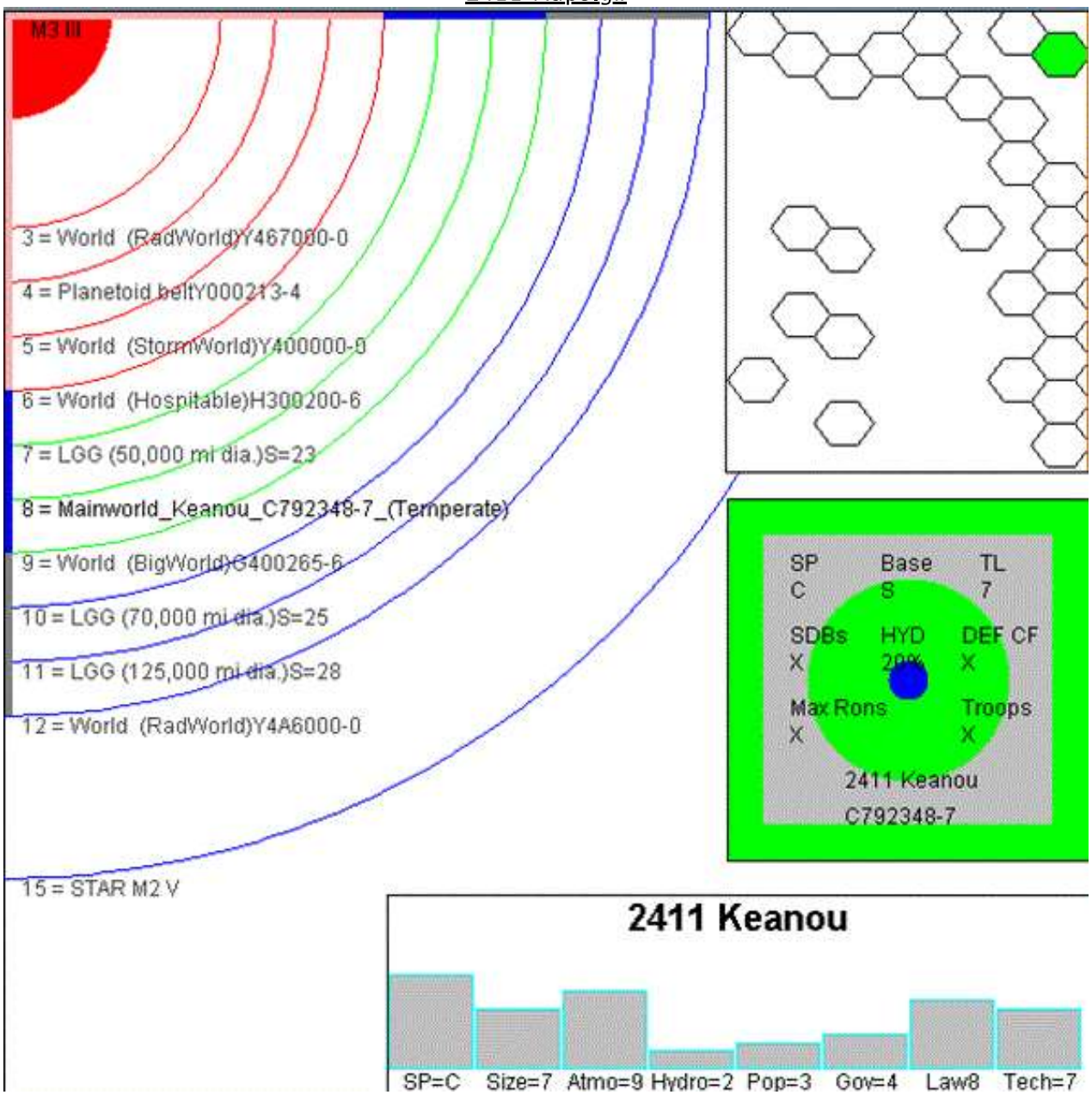
2319 Ivendo.gif



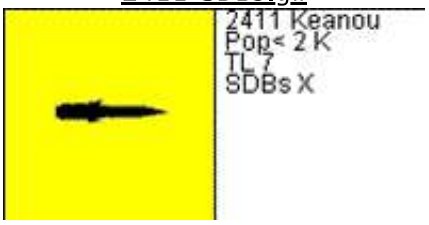
2319-Worlds.gif



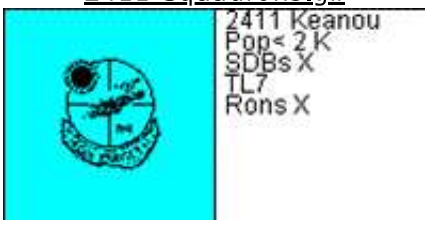
2411-Maps.gif



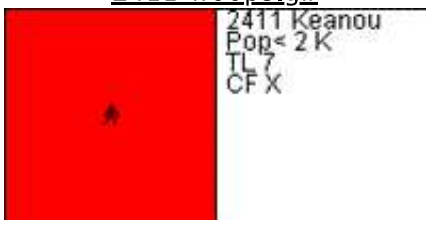
2411-SDBs.gif



2411-Squadrons.gif

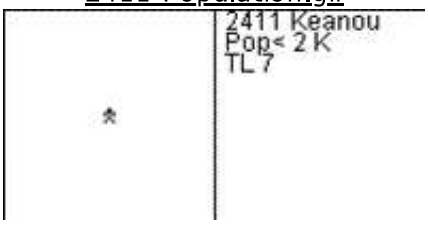


2411-Troops.gif

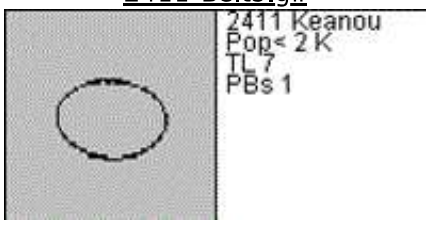


2411-Defences.gif

2411-Population.gif



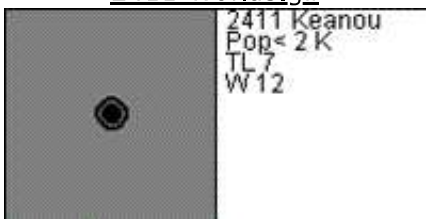
2411-Belts.gif



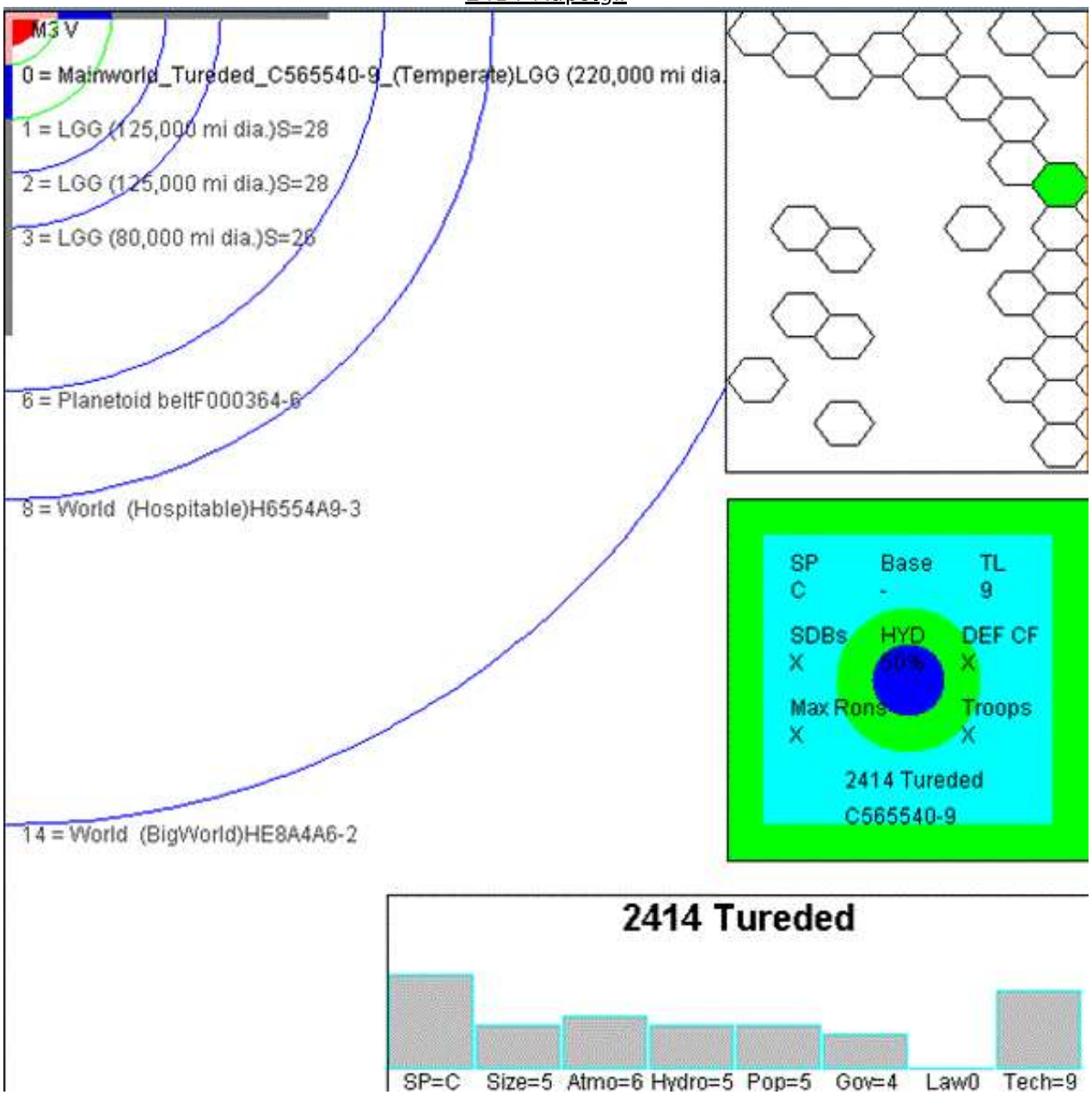
2411-Gas Giants.gif

2411 Keanou.gif

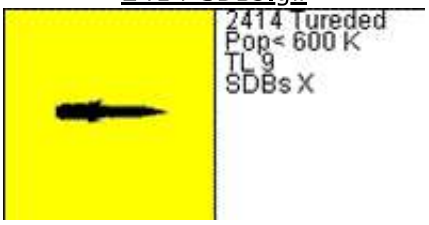
2411-Worlds.gif



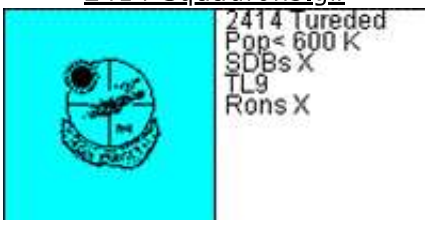
2414-Maps.gif



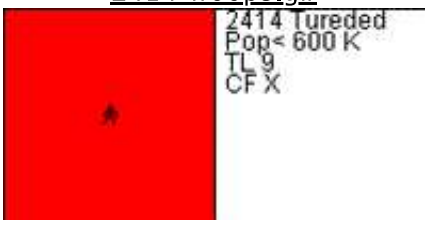
2414-SDBs.gif



2414-Squadrons.gif

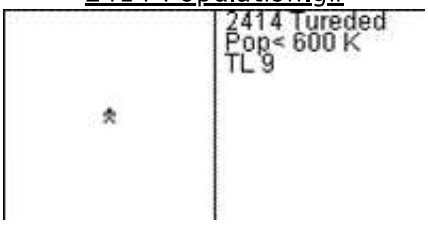


2414-Troops.gif

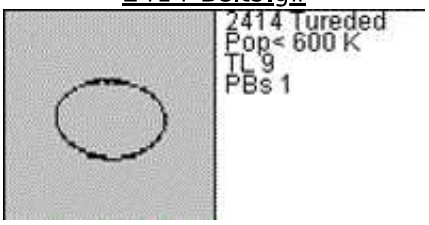


2414-Defences.gif

2414-Population.gif

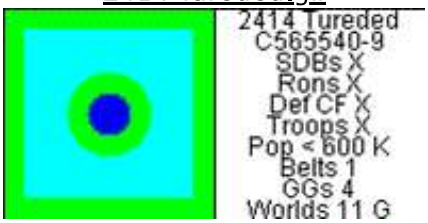


2414-Belts.gif

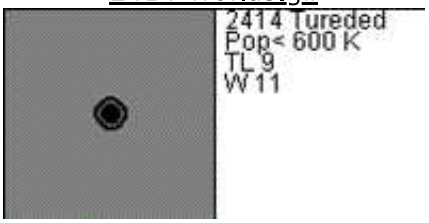


2414-Gas Giants.gif

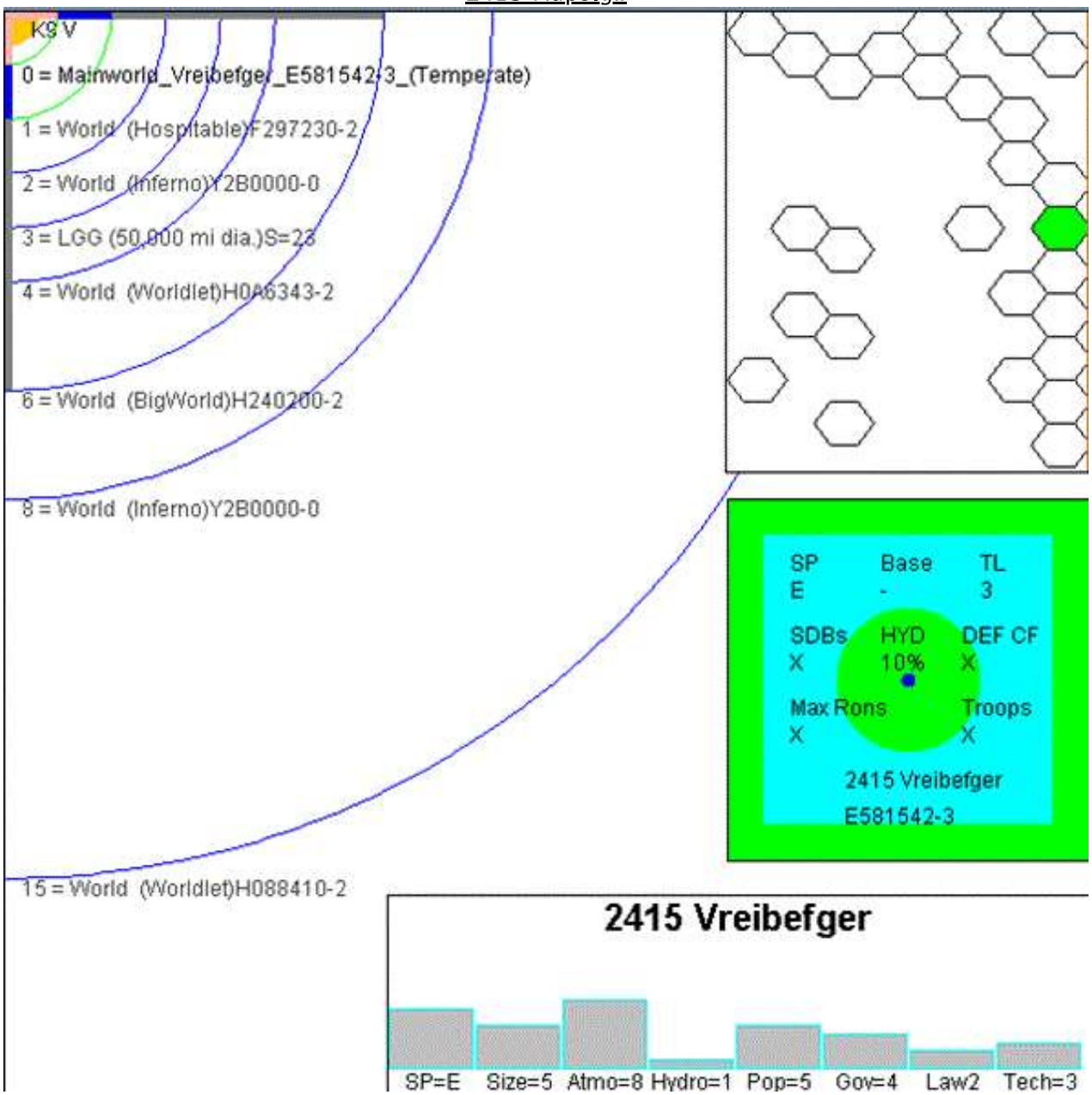
2414 Tureded.gif



2414-Worlds.gif



2415-Maps.gif



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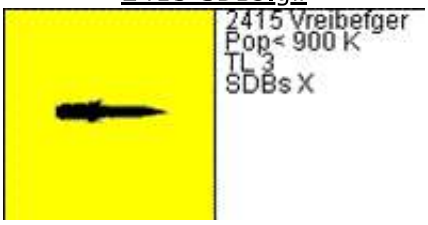
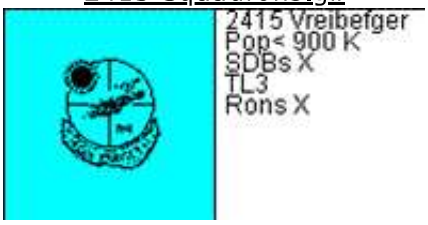
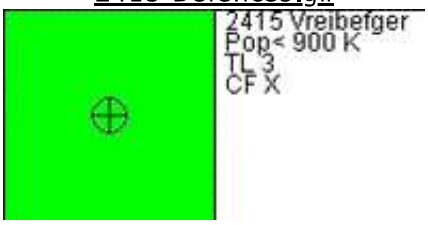


2415-Squadrons.gif

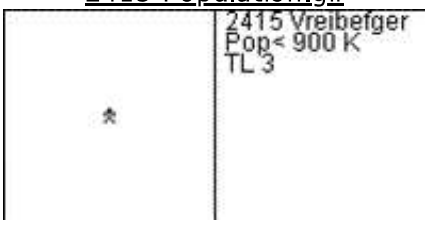


2415-Troops.gif

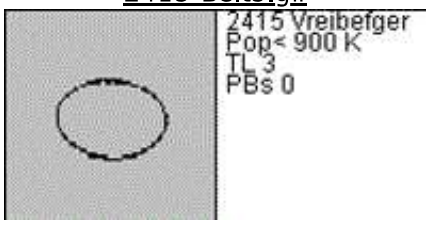
2415-Defences.gif



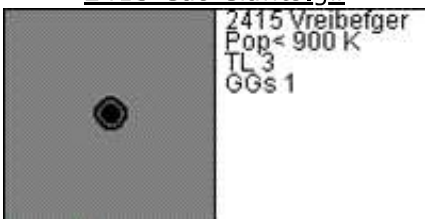
2415-Population.gif



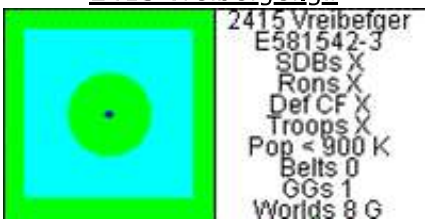
2415-Belts.gif



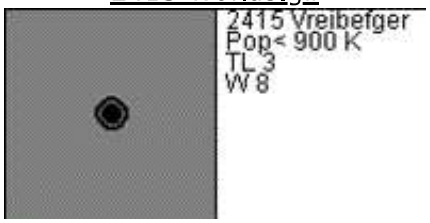
2415-Gas Giants.gif



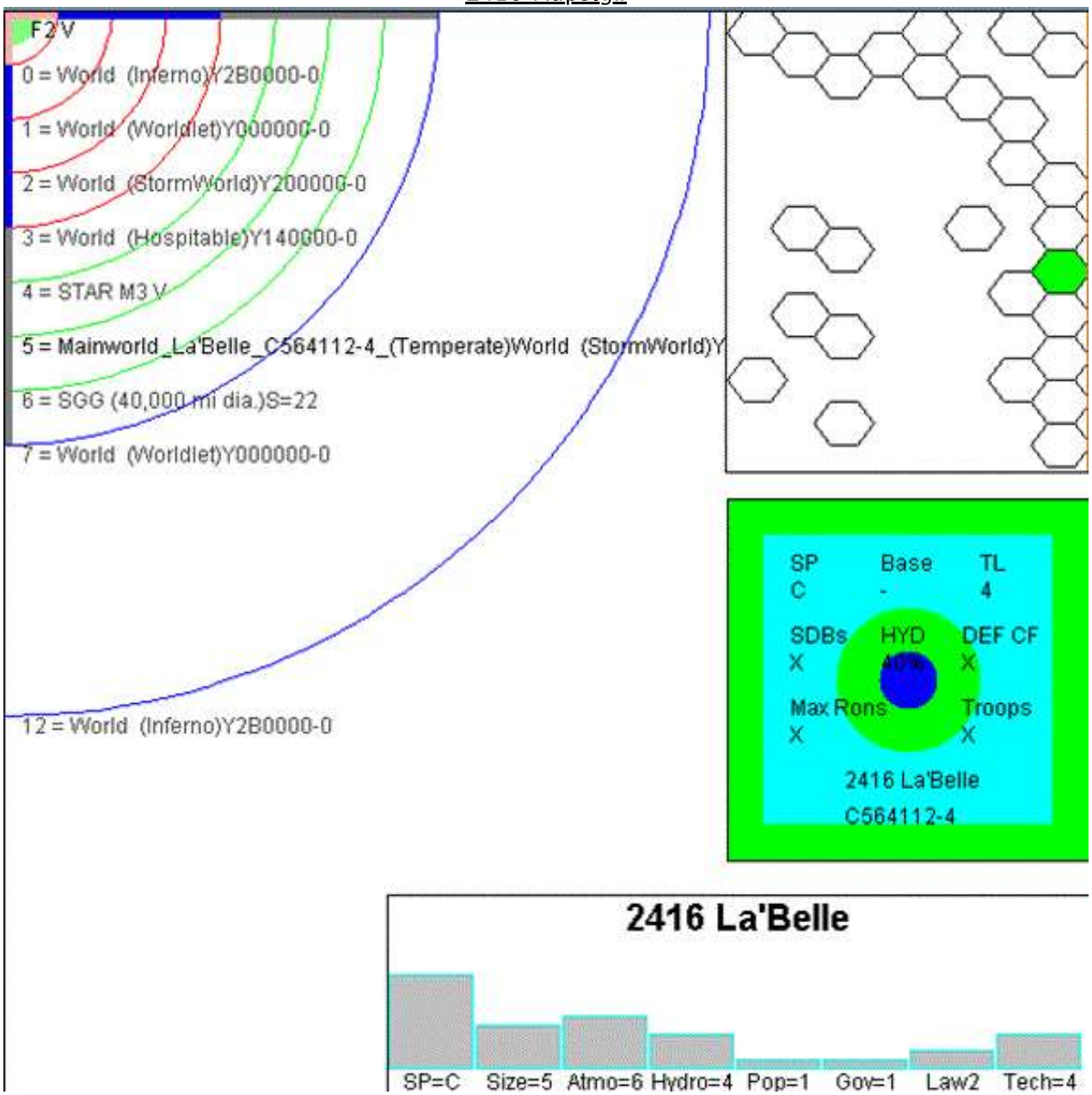
2415 Vreibefger.gif



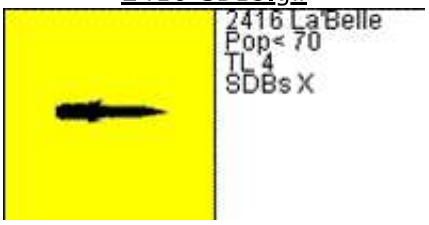
2415-Worlds.gif



2416-Maps.gif



2416-SDBs.gif



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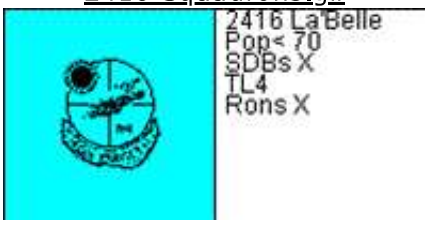
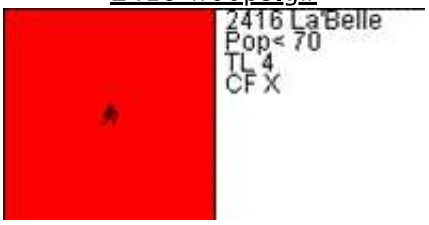
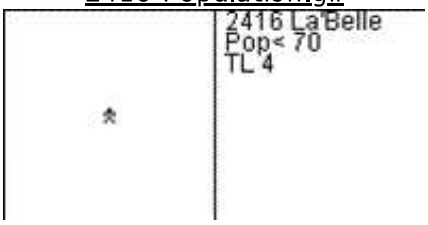


2416-Troops.gif

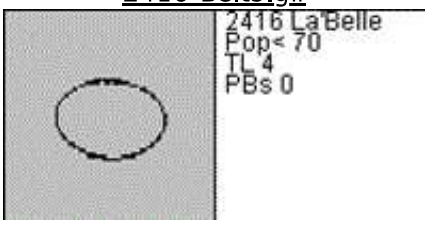


2416-Defences.gif

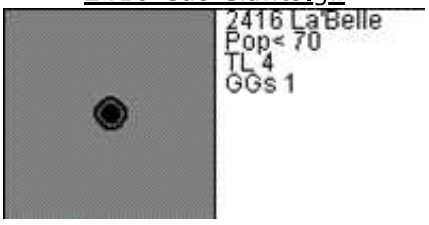
2416-Population.gif



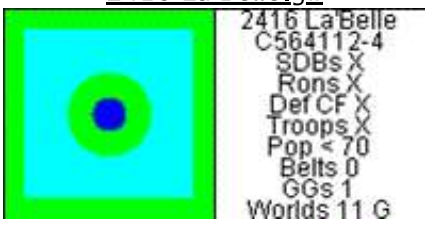
2416-Belts.gif



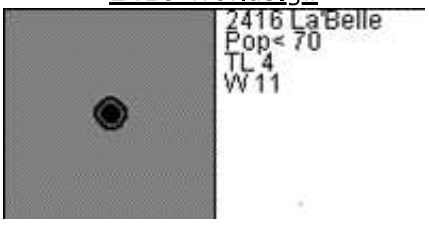
2416-Gas Giants.gif



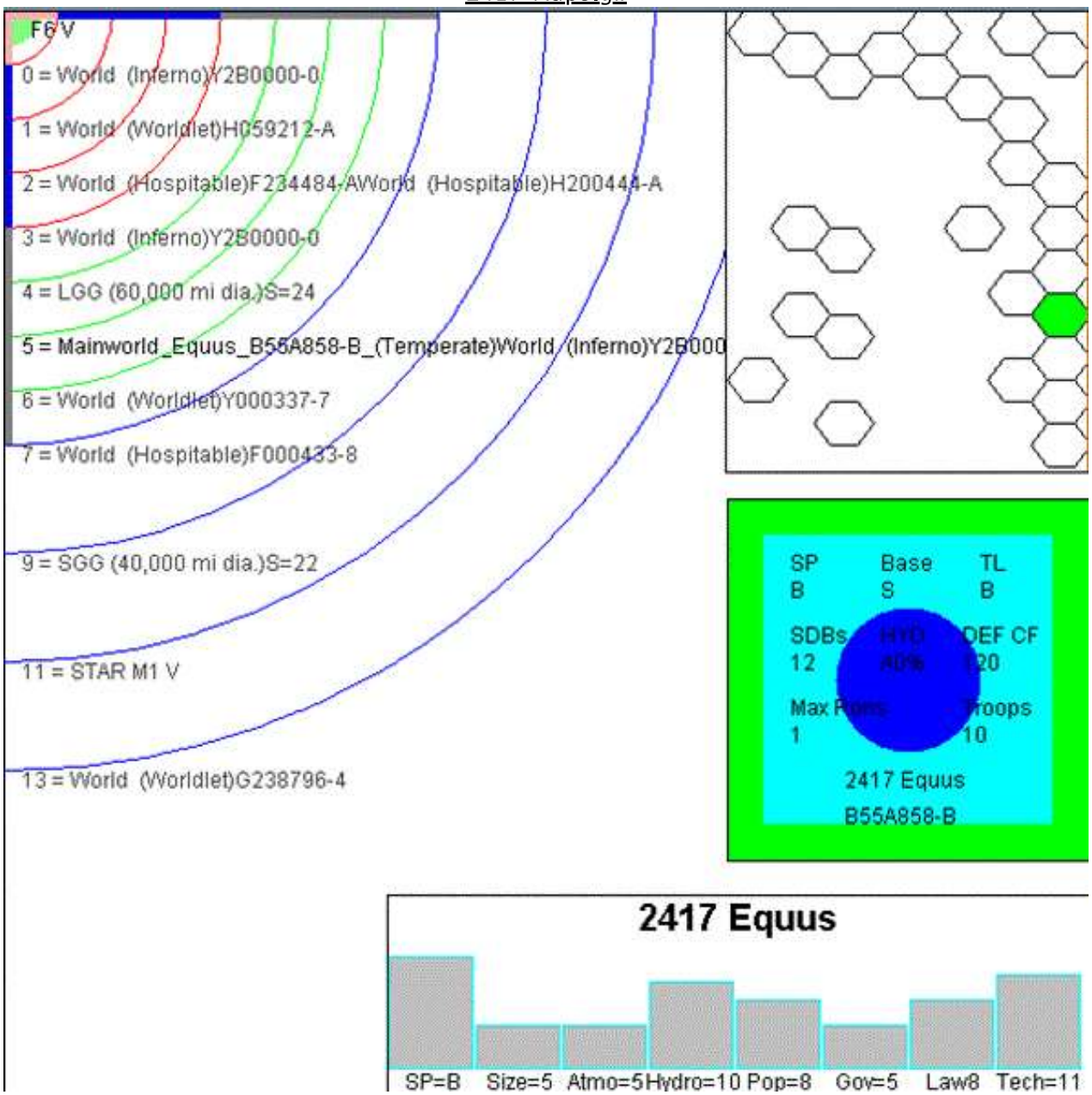
2416 La'Belle.gif



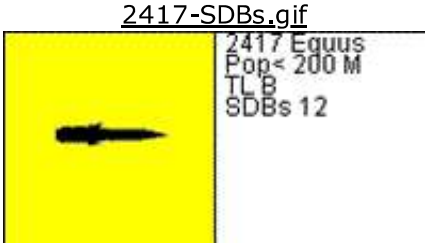
2416-Worlds.gif



2417-Maps.gif



2417-SDBs.gif

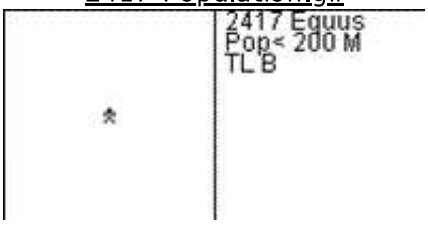


2417-Squadrons.gif

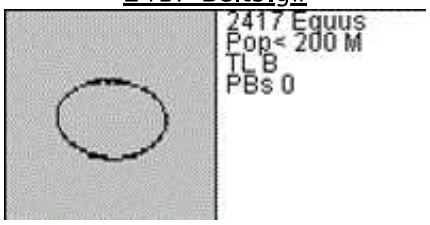
2417-Troops.gif

2417-Defences.gif

2417-Population.gif



2417-Belts.gif

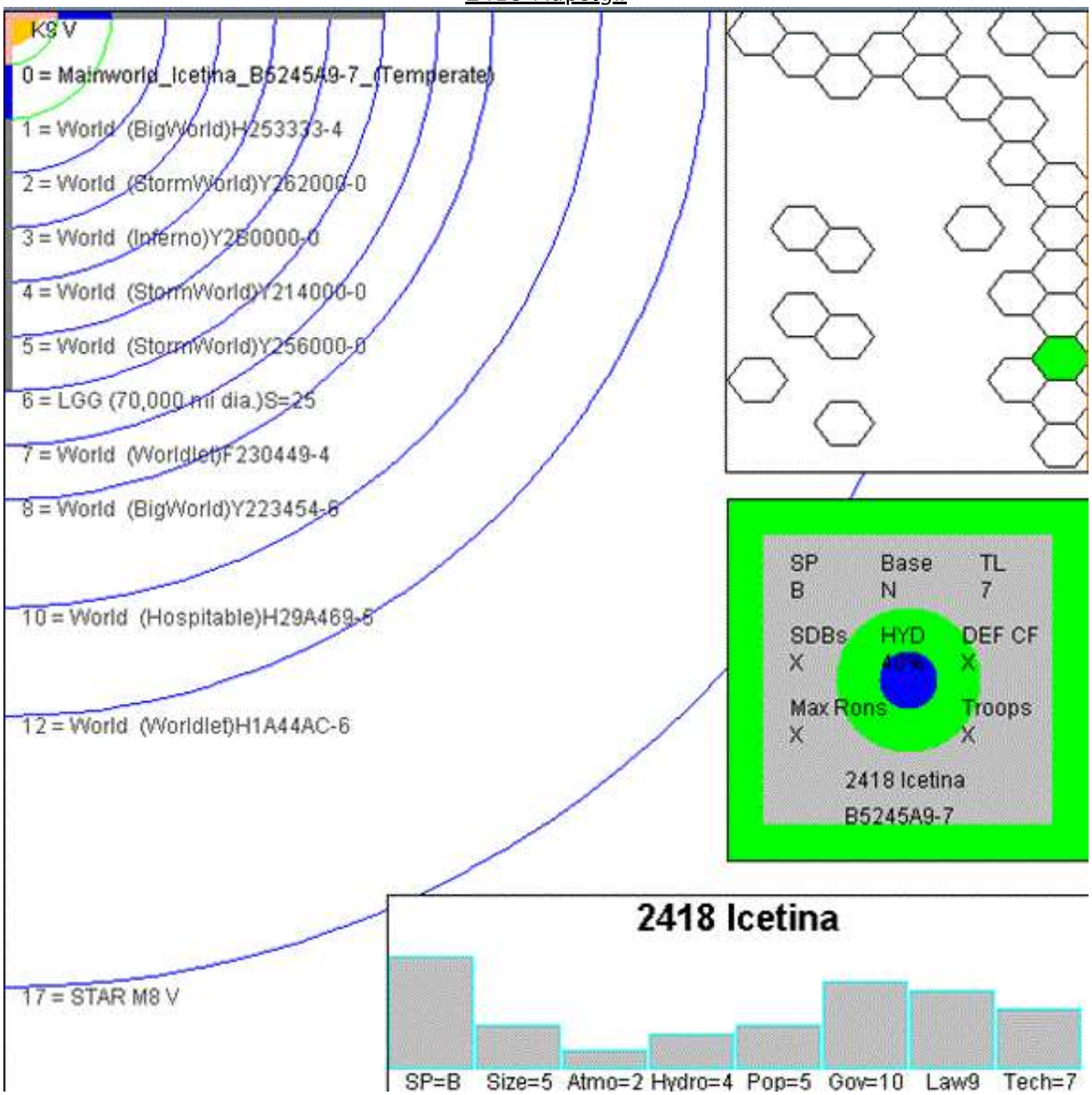


2417-Gas Giants.gif

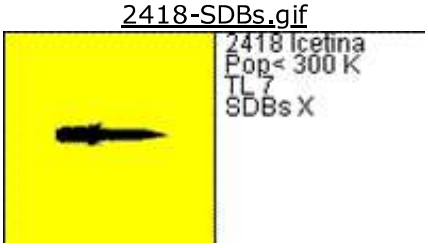
2417 Equus.gif

2417-Worlds.gif

2418-Maps.gif



2418-SDBs.gif

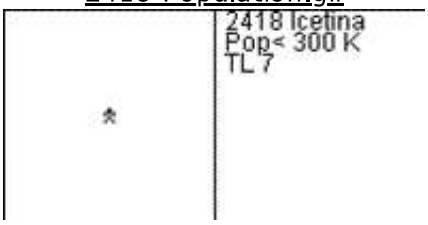


2418-Squadrons.gif

2418-Troops.gif

2418-Defences.gif

2418-Population.gif



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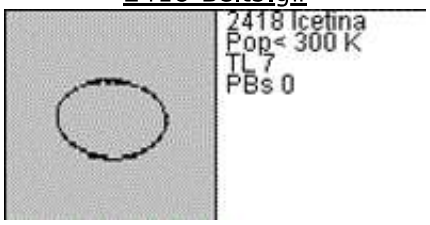
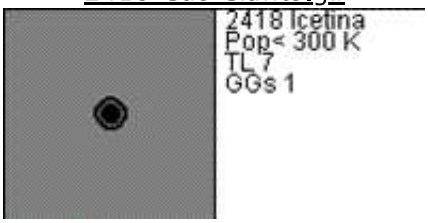
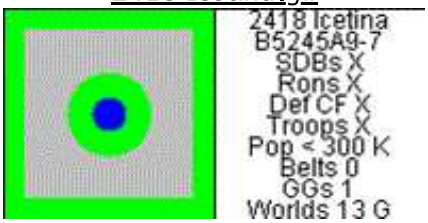


2418-Gas Giants.gif

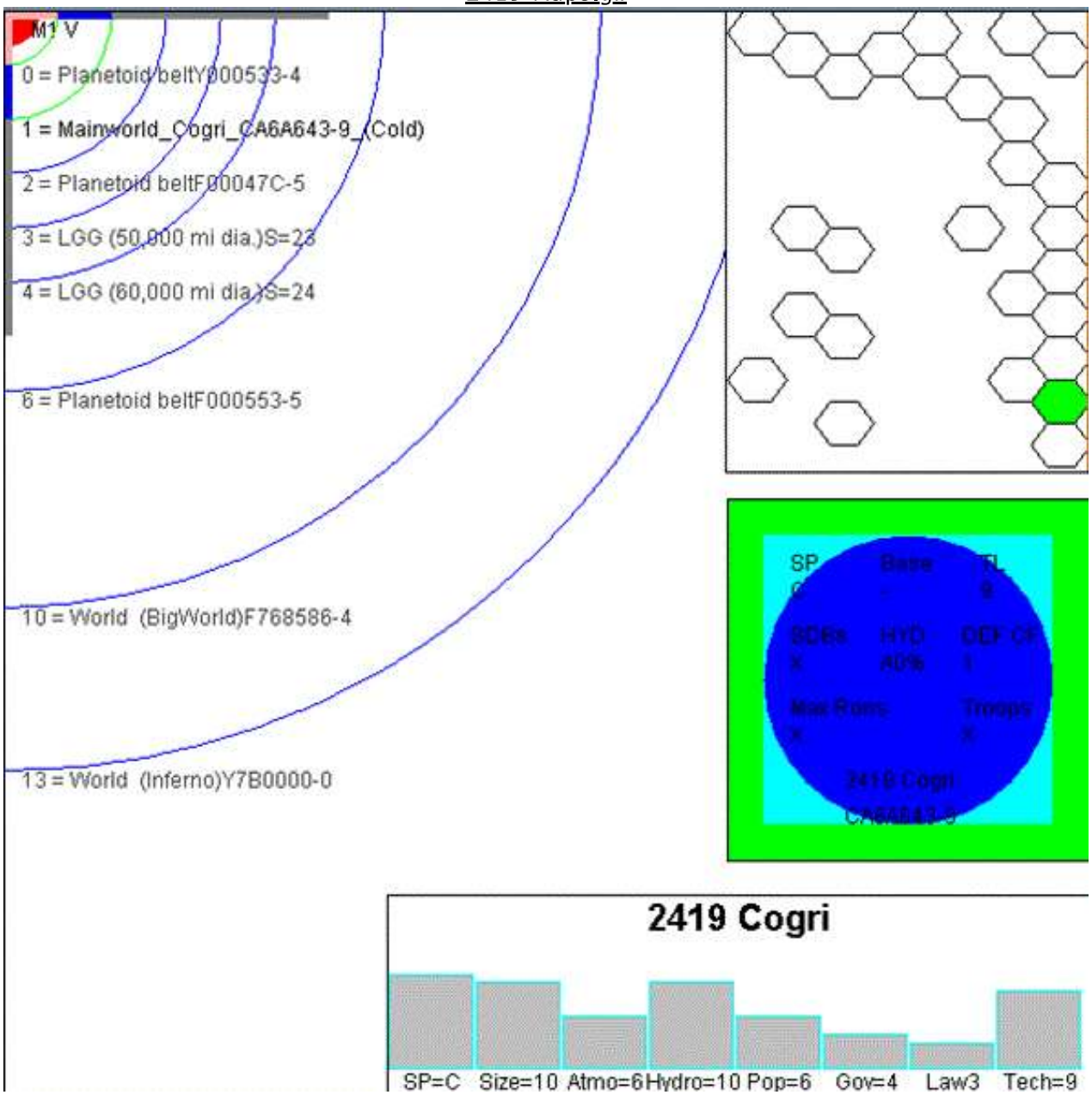


2418 Icetina.gif

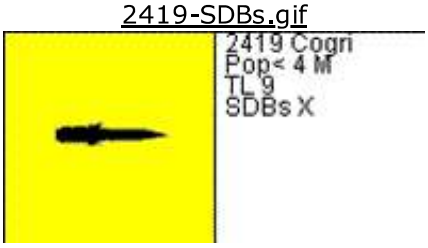


2418-Worlds.gif

2419-Maps.gif



2419-SDBs.gif

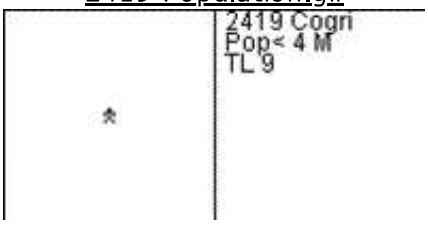


2419-Squadrons.gif

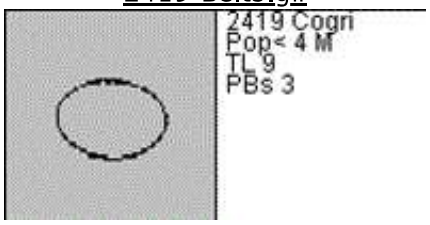
2419-Troops.gif

2419-Defences.gif

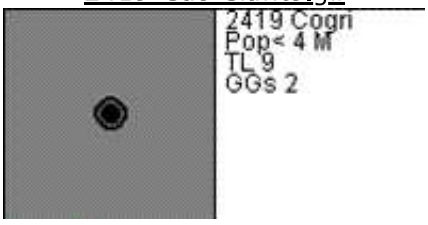
2419-Population.gif



2419-Belts.gif

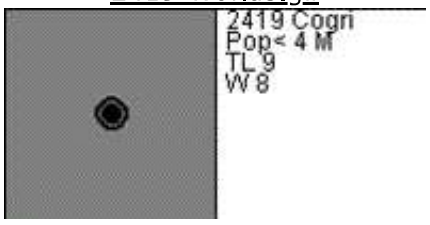


2419-Gas Giants.gif

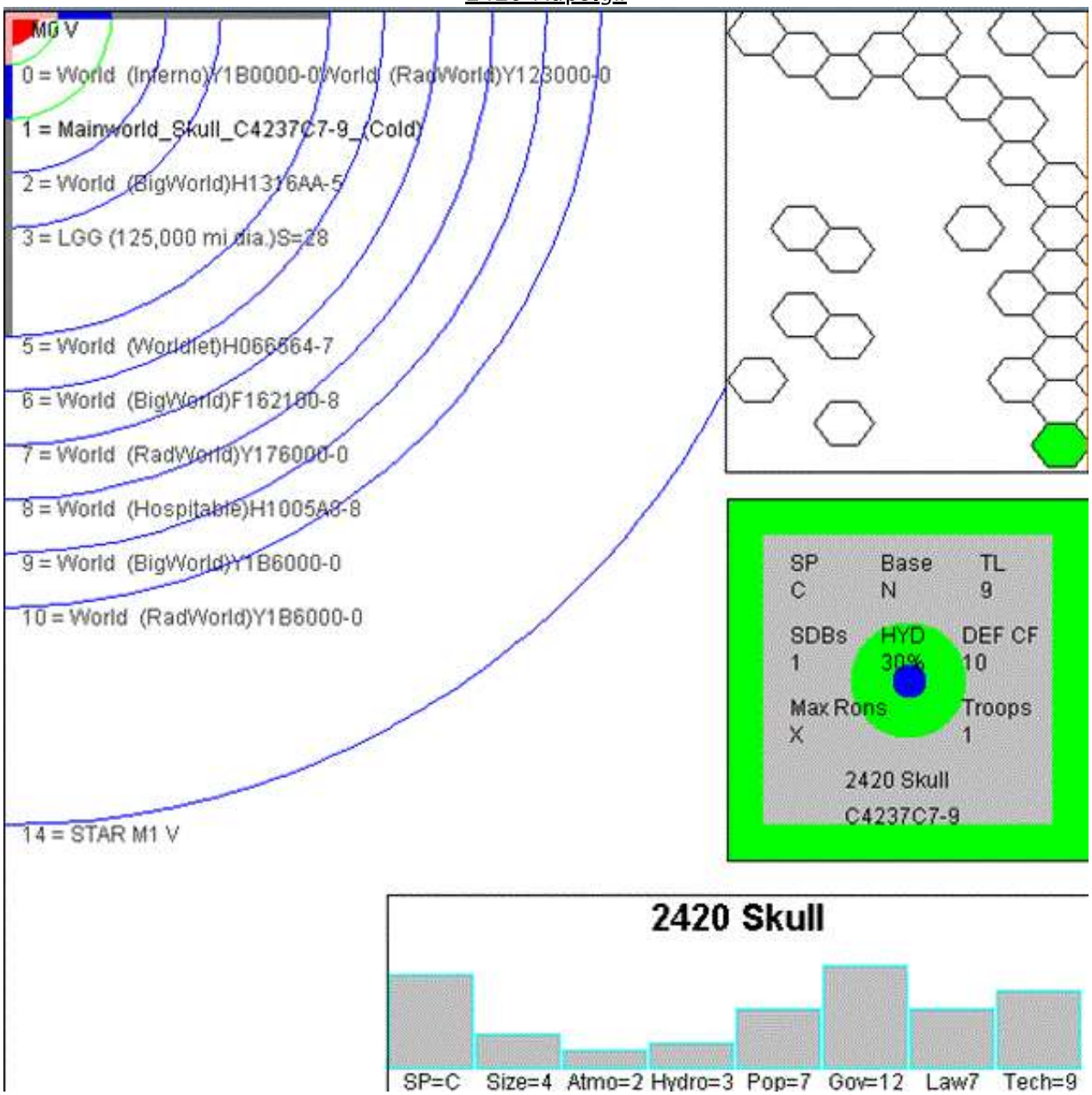


2419 Cogri.gif

2419-Worlds.gif



2420-Maps.gif



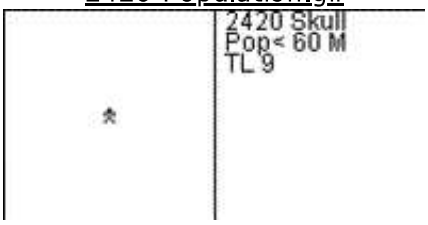
2420-SDBs.gif

2420-Squadrons.gif

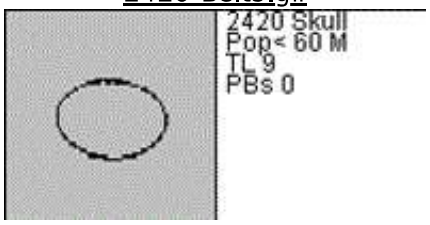
2420-Troops.gif

2420-Defences.gif

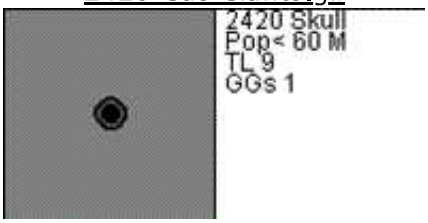
2420-Population.gif



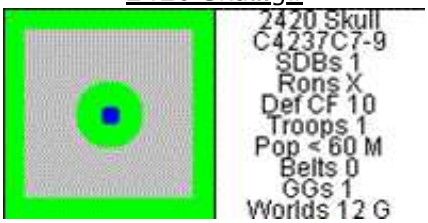
2420-Belts.gif



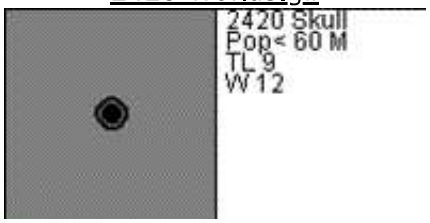
2420-Gas Giants.gif



2420 Skull.gif



2420-Worlds.gif



Spinward Marches/G Lanth
1711 Extolay - B55589A-A
SDB Squadrons = 10
Starship Squadrons = 1
Troop CF = 5
Defence CF = 100
TROOP FORCES
0001-2000-5(5)-A

1912 Dinomn - B674632-9
Defence CF = 1

1918 Sonthert - D6266AB-7
Defence CF = 1

2112 Rech - D9957AA-6
Defence CF = 2

2215 Quopist - B551679-A
Defence CF = 1

2311 Treece - D432866-8
SDB Squadrons = 5
Troop CF = 5
Defence CF = 50
TROOP FORCES
0001-2000-5(5)-8

2319 Ivendo - B424659-A
Defence CF = 1

2417 Equus - B55A858-B
SDB Squadrons = 12
Starship Squadrons = 1
Troop CF = 10
Defence CF = 120
TROOP FORCES
0001-2010-10(5)-B

2419 Cogri - CA6A643-9
Defence CF = 1

2420 Skull - C4237C7-9
SDB Squadrons = 1
Troop CF = 1
Defence CF = 10
TROOP FORCES
0001-0000-1(1)-9

1711-B55589A-A
Commodore Ushshuia
Prec 5
Plan 5
Tactics -2
C001-1U-630-6-A
2417-B55A858-B
Commodore Adnish
Prec 11
Plan 5
Tactics 0
C001-1U-630-6-B

B Knight = 24
c Baronet = 3
C Baron = 4
D Marquis = 2
e Viscount = 3
F Duke = 1

1711 Extolay B55589A-A Pa Ph Varg2 { 2 } (B7B+4) [AA7C] Bce N - 110 8 ImDd M2 V M4 V
(Knight) GaaPa
(Baronet) AGiUgKhiish
(Viscount) SaKumGa

1719 Lanth A879533-B Ni Cp { 2 } (846-1) [2728] BF NS - 710 14 ImDd F5 IV M1 V
(Knight) UlSuAbKheIg
(Duke) KushDarLaUgGii

2319 Ivendo B424659-A Ni { 2 } (B56+3) [786B] B NS - 112 11 ImDd A9 V
(Knight) U

2417 Equus B55A858-B Wa Ph Dolp1 { 2 } (C7C+2) [8A5B] Be S - 202 12 ImDd F6 V M1 V
(Knight) IinGaAk
(Viscount) IgLiIkKas

1815 Ghandi B311455-A Ic Ni { 1 } (934-1) [2538] B N - 303 13 ImDd F8 V M3 V
(Knight) EGumShaA

1912 Dinomn B674632-9 Ag Ni { 1 } (C55-3) [2715] BC S - 204 11 ImDd G8 V
(Knight) AkhLuuAl
(Baron) KaaAnNimMaAzSi

1920 D'Ganzio B420410-D De He Ni Po { 1 } (934-3) [1518] B N - 312 6 ImDd M0 V M3 V
(Knight) IishMurKiAgMaUu

2215 Quopist B551679-A Ni Po Da { 1 } (B55+2) [776B] B - A 721 8 ImDd M3 V
(Knight) AshKushKeUAs

2313 Echiste C53A313-A Lo Wa { 0 } (721-3) [1327] B - - 720 10 ImDd G4 V
(Knight) KagKhuKuur

2317 Rhise C100576-A Ni Va Da { 0 } (844-1) [4549] B - A 710 8 ImDd K7 V
(Knight) IAg

2414 Tureded C565540-9 Ag Ni Pr { 0 } (C44-4) [1514] BcC - - 614 11 ImDd M3 V
(Knight) KarMegSharDimKi
(Baronet) Iid
(Baron) PusShirLigLasGi

2419 Cogri CA6A643-9 Ni Oc Ri { 0 } (D54-3) [3626] BC - - 432 8 ImDd M1 V
(Knight) AgMerDagShuEKe
(Baron) AsMeKhirMudKiBi

2420 Skull C4237C7-9 Na Po Pi { 0 } (A69+1) [7759] BD N - 601 12 ImDd M0 V M1 V
(Knight) IkGaKaAADeg
(Marquis) IdGiDamKu

1811 Dinom D300535-A Ni Va Sa { -1 } (843-3) [3438] B - - 201 14 ImDd A4 V
(Knight) EkMuumGirKakGa

2112 Rech D9957AA-6 Ag Pi Pz { -1 } (966+1) [9678] BCD - A 501 14 ImDd M0 V
(Knight) AshKuUgDiGashLuu
(Baron) DadDiir
(Marquis) AgDisGesh

2418 Icetina B5245A9-7 Ni { -1 } (743+1) [6468] B N - 301 13 ImDd K9 V M8 V
(Knight) GaAgKaUug

1817 Victoria D6D7772-2 An Fo { -2 } (963-5) [3511] - - R 112 8 ImDd K6 V
(Gentleman) GumKhiishKiIkLii

1916 Ylaven X587552-4 Ag Ni Pr Fo { -2 } (742-5) [1311] - - R 922 11 ImDd F9 V
(Gentleman) Ii

2011 Wypoc E9C4547-9 Fl Ni Da { -2 } (B42-2) [5359] B - A 922 9 ImDd M3 V
(Knight) KhishKamGa

2212 K'Kirka CAA5345-8 Fl Lo { -2 } (721-4) [1136] B - - 102 7 ImDd M2 V
(Knight) ArManDa

2311 Treece D432866-8 Na Po Ph O:2410 { -2 } (B76-3) [7647] Be - - 610 9 ImDd M1 V
(Knight) AkGirKhiimKe
(Viscount) IlGiiEUgKe

2411 Keanou C792348-7 He Lo { -2 } (521-2) [3157] B S - 213 12 ImDd M3 III M2 V
(Knight) LiAam

2416 La'Belle C564112-4 Lo { -2 } (301-5) [1111] B - - 701 11 ImDd F2 V M3 V
(Knight) Aan

1918 Sonthert D6266AB-7 Ni Da { -3 } (851-1) [8379] B - A 314 8 ImDd K6 V M0 V
(Knight) IimZuKuudLunKhi

2111 Djinni X559000-0 Ba Fo { -3 } (200-5) [0000] - - R 022 11 ImDd K5 V
(Gentleman) KedLamKhaUdGinGiir

2314 Pirema D691142-5 He Lo { -3 } (301-5) [1111] B - - 802 7 ImDd M2 V
(Knight) IinMaa

2415 Vreibefger E581542-3 Ni Pr RsE { -3 } (741-5) [1211] Bc - - 901 8 ImDd K9 V
(Knight) MakDaUMa
(Baronet) DidKaDeIkhMar

Planets, Powers & Politics.

Interstellar Subsector Forces.
R U Ready 4 War ?
NO RULES INCLUDED
Designed for 5FW, IE, IS, PE. UWP data expanded IN COLOUR full page per system
PLUS Imperial Navy & Marine forces listed. Solar system orbital display
Noblility list of subsector by world and rank. Travellers you may meet
Great for large scale politics, invasion & war.

Ever wondered.....
Where they come from? What brought them here? What tech is available to them?
Where they`ve been? Where they`re going next? What their homeworlds are like?
What say they may have with the Emperor or the Moot?
Famous Travellers of the sector.

SDB squadrons. Imperial Squadrons USqP. Troops CF & UTP. Homeworld CF

Lists data on populated worlds of importance(CF >0).
Standard USqP data for squadrons & Counters.
Standard UTP data for off-world troops & Counters.
Lists local Nobility to worlds. Keep a track on machinations!
Lists Commodores and their tactical abilities.
Standard Cruiser squadrons supplied in data USqP.
Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides.
(0304 Chronor is a free example on DTRPG) as GIFs

500+ worlds mapped, detailed, calculated and Ready 4 War. R U ?

FREE BLANK CAMPAIGN FORMS AVAILABLE
https://drive.google.com/open?id=1lcP1Ou4VaOXZA0BB6bYP_uMkOJ5kF-BI

	1711 Extolay C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 10		2417 Equus C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 11

C:\T5\Spinward Marches\G Lanth

	1711 Extolay 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 10		2311 Treece 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 8		2417 Equus 0001 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 11
	2420 Skull 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 9	C:\T5\Spinward Marches\G Lanth			

```
Hex  Name                 UWP       Remarks                                  {Ix}
(Ex)    [Cx]   N     B  Z PBG W  A    Stellar
---- -------------------- --------- ---------------------------------------- ------
------- ------ ----- -- - --- -- ---- --------------1711 Extolay
B55589A-A Pa Ph Varg2                              { 2 }  (B7B+4) [AA7C] Bce   N  -
110 8  ImDd M2 V M4 V
1719 Lanth                A879533-B Ni Cp                                     { 2 }
(846-1) [2728] BF    NS - 710 14 ImDd F5 IV M1 V
2319 Ivendo               B424659-A Ni                                        { 2 }
(B56+3) [786B] B     NS - 112 11 ImDd A9 V
2417 Equus                B55A858-B Wa Ph Dolp1                               { 2 }
(C7C+2) [8A5B] Be    S  - 202 12 ImDd F6 V M1 V
1815 Ghandi               B311455-A Ic Ni                                     { 1 }
(934-1) [2538] B     N  - 303 13 ImDd F8 V M3 V
1912 Dinomn               B674632-9 Ag Ni                                     { 1 }
(C55-3) [2715] BC    S  - 204 11 ImDd G8 V
1920 D'Ganzio             B420410-D De He Ni Po                               { 1 }
(934-3) [1518] B     N  - 312 6  ImDd M0 V M3 V
2420 Skull                C4237C7-9 Na Po Pi                                  { 0 }
(A69+1) [7759] BD    N  - 601 12 ImDd M0 V M1 V
2418 Icetina              B5245A9-7 Ni                                        { -1 }
(743+1) [6468] B     N  - 301 13 ImDd K9 V M8 V
2411 Keanou               C792348-7 He Lo                                     { -2 }
(521-2) [3157] B     S  - 213 12 ImDd M3 III M2 V
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//==============================================================================
    SPINWARD MARCHES
    https://wiki.travellerrpg.com/Spinward_Marches_Sector

A Chronor
https://wiki.travellerrpg.com/Chronor_Subsector
0304
https://wiki.travellerrpg.com/Chronor_(world)
B Jewell
https://wiki.travellerrpg.com/Jewell_Subsector
1106
https://wiki.travellerrpg.com/Jewell_(SM_1106)_(world)
C Regina
https://wiki.travellerrpg.com/Regina_Subsector
1910
https://wiki.travellerrpg.com/Regina_(world)
D Aramis
https://wiki.travellerrpg.com/Aramis_Subsector
3110
https://wiki.travellerrpg.com/Aramis_(SM_3110)_(world)

E Querion
https://wiki.travellerrpg.com/Querion_Subsector
0614
https://wiki.travellerrpg.com/Querion_(world)
F Vilis
https://wiki.travellerrpg.com/Vilis_Subsector
1119
https://wiki.travellerrpg.com/Frenzie_(world)
G Lanth
https://wiki.travellerrpg.com/Lanth_Subsector
1719
https://wiki.travellerrpg.com/Lanth_(world)
H Rhylanor
https://wiki.travellerrpg.com/Rhylanor_Subsector
2716
https://wiki.travellerrpg.com/Rhylanor_(world)

I Darrian
https://wiki.travellerrpg.com/Darrian_Subsector
0527
https://wiki.travellerrpg.com/Mire_(SM_0527)_(world)
J Sword Worlds
https://wiki.travellerrpg.com/Sword_Worlds_Subsector
1223
https://wiki.travellerrpg.com/Gram_(world)
K Lunion
https://wiki.travellerrpg.com/Lunion_Subsector
2124
https://wiki.travellerrpg.com/Lunion_(world)
L Mora
https://wiki.travellerrpg.com/Mora_Subsector
3124
https://wiki.travellerrpg.com/Mora_(world)

M Five Sisters
https://wiki.travellerrpg.com/Five_Sisters_Subsector
0732
https://wiki.travellerrpg.com/Iderati_(world)
N District 268
https://wiki.travellerrpg.com/District_268_Subsector
1537
https://wiki.travellerrpg.com/Mertactor_(world)
O Glisten
https://wiki.travellerrpg.com/Glisten_Subsector
2036
https://wiki.travellerrpg.com/Glisten_(world)
P Trin`s Veil
https://wiki.travellerrpg.com/Trin's_Veil_Subsector
3235
https://wiki.travellerrpg.com/Trin_(world)

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Missions

2D	**RE-ASSIGN**	**1D**	**DEEP PEN**	**PATROL**	**FLEET**	**RESERVE**
2 to 4	Deep Pen	1	Bombard	Anti-piracy	Engagement	Refit
4 to 6	Patrol	2	Forage	Engage	Interdict	Refit
7	Fleet Action	3	Forage	Interdict	Patrol	Jump
8	Reserve status	4	Raid	Shore Leave	Patrol	Shore Leave
9 to 10	Redeploy	5	Raid	Patrol	Transport	Shore Leave
11	Surface action	6	Re-assign	Re-assign	Re-assign	Re-assign
12	Lull					
3D	**PEACETIME**	**1D**	**REDEPLOY**	**ACTION**	**LULL**	
2	Evacuate	1	Evacuate	Bomb Supp	Patrol	
3 to 4	Diplomacy	2	Refit	Evacuate	Reserve	
5	Ctr Insurgency	3	Refuel	Interdict	Redeploy	
6 to 7	Patrol	4	Transport	Orbital	Continues	
8 to 9	Reserve	5	Jump	Transport	Peacetime	
10	Redeploy	6	Re-assign	Re-assign	Re-assign	
11	Training					
12	Hostilities					

COMMODORES & ADMIRALS

ID	COMMODORE	PRECEDENCE	PLANNING	TACTICS
ID	**ADMIRAL**	**PRECEDENCE**	**PLANNING**	**TACTICS**

Ship Name/Type:

Name/Type			Maneuver	M
			Jump	J
Mission			Power	P
			Armour	R

Comments:

Crew	Passengers	Low Berth	Cargo
Length	Width	Height	Tons
Quality	Reliability	Built	Overhaul

Batteries:

Installations:

1D6	Installation	Surface	Interior
1			
2			
3			
4			
5			
6			
2D6			
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12			

Squadron Reference

	C	0	0	1	2	U	7	3	0	7	D
HEX	**TYPE**	**S1**	**S2**	**S3**	**J**	**SL**	**DF**	**AF**	**BF**	**TF**	**TL**

TYPE

A	ASSAULT
B	BATTLE
C	CRUISER
S	SCOUT
T	TANKER

STREAMLINE

S	SL
P	PSL
U	USL

Bridge Command

GRAND ADMIRAL	R10			**SIDE**		
SECTOR ADMIRAL	R9			**UNIT**		
FLEET ADMIRAL	R8			**SDBs**		
COMMODORE	R7			**SQDRNS**		
CAPTAIN	R6			**FLEETS**		
COMMANDER	R5			**TROOPS**		
LT. COMMANDER	R4					

Bridge Crew & Departments

COMMS	**ENG**	**FLIGHT**	**MED**	**NAV**	**SECURITY**	**SUPP.**	**WPNS**
Internal	Power	Deck	Psychology	Astrog	Detention	Maint	Screens
External	M-Drive	Crews	Surgical	Cartog	Intell	Food	Gunner
Ship Comm	J-Drive	Salvage	Emergency		Internal Wpns	Fuel	Spinal
Pers Comms	Maint	Repair	Dispensary			Comp	Trainer
	Life Support	Training				Atmo	
						Supply	

Marine & Army Contingent Ranks

MARINE			**ARMY**		
General	O7		**General**	O7	
Coronel	O6		**Colonel**	O6	
Lt. Coronel	O5		**Lt. Colonel**	O5	
Force Commander	O4		**Force Commander**	O4	
Captain	O3		**Captain**	O3	
1st Lieutenant	O2		**1st Lieutenant**	O2	
2nd Lieutenant	O1		**2nd Lieutenant**	O1	

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Subsector Squadron Campaign Log

IWK	**A1**	**A2**	**A3**	**B1**	**B2**	**C1**	**C2**	**C3**	**D1**	**D2**	**D3**	**E1**	**E2**	**E3**	**F1**	**F2**	**G1**	**G2**	
52	R:2533	R:2533	R:2533	R:2540	R:2540	R:2631	R:2631	R:2631	R:2737	R:2737	R:2737	R:2931	R:2931	R:2931	R:3031	R:3031	R:3131	R:3131	
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Subsector Squadron Campaign Log

IWK	**A1**	**A2**	**A3**	**B1**	**B2**	**C1**	**C2**	**C3**	**D1**	**D2**	**D3**	**E1**	**E2**	**E3**	**F1**	**F2**	**G1**	**G2**	
52	R:2533	R:2533	R:2533	R:2540	R:2540	R:2631	R:2631	R:2631	R:2737	R:2737	R:2737	R:2931	R:2931	R:2931	R:3031	R:3031	R:3131	R:3131	
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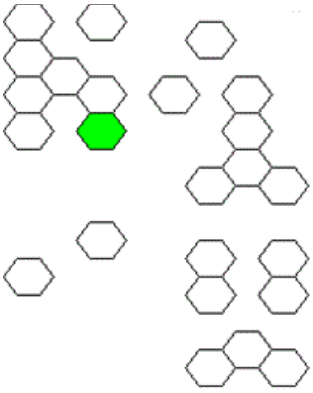
Spinward Marches Subsector Capitals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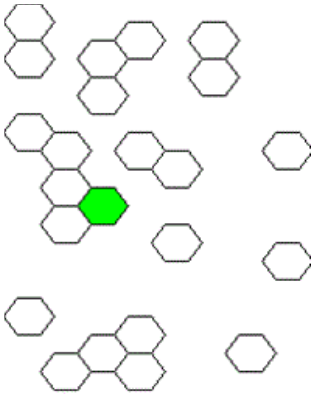
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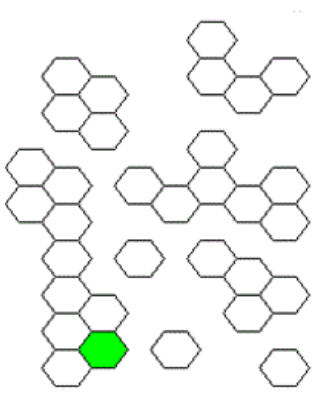
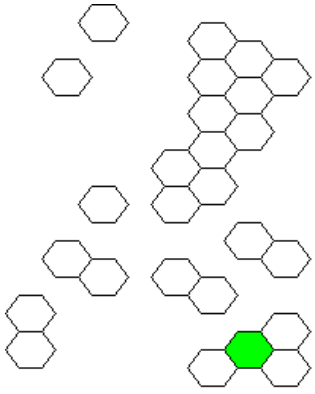

1910 Regina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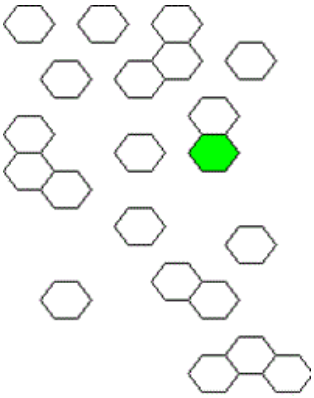
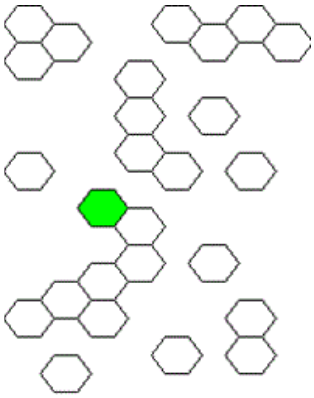
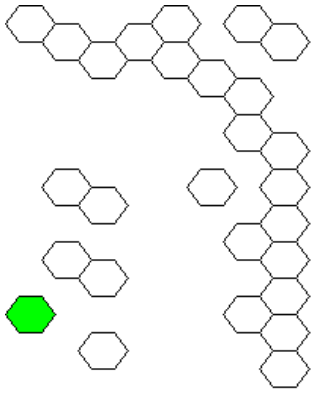
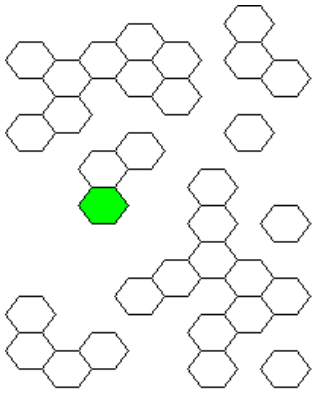

0614 Querion


1116 Frenzie


1719 Lanth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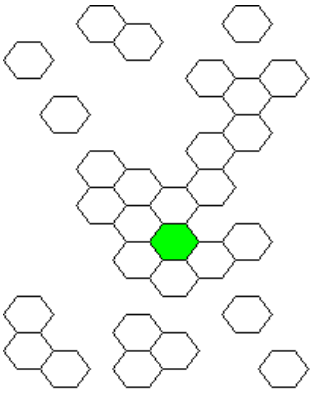
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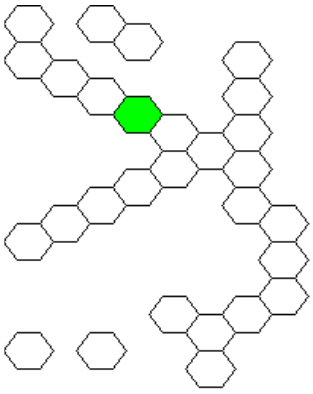
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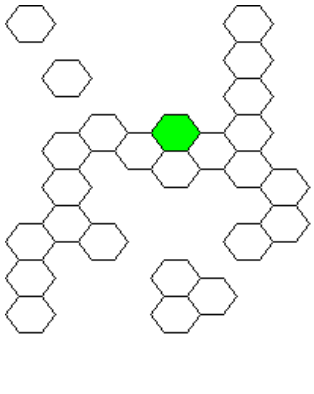
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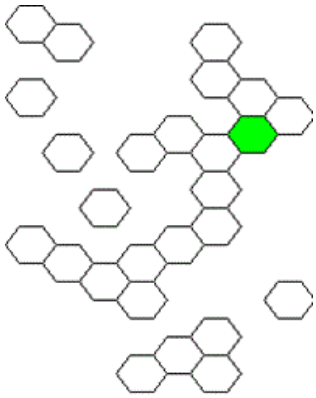
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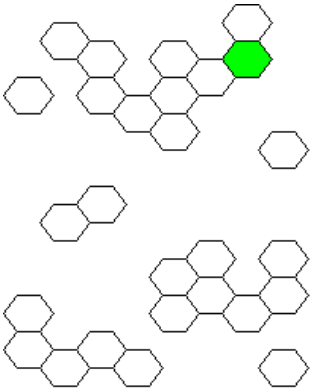
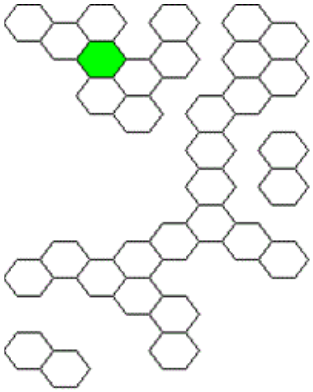
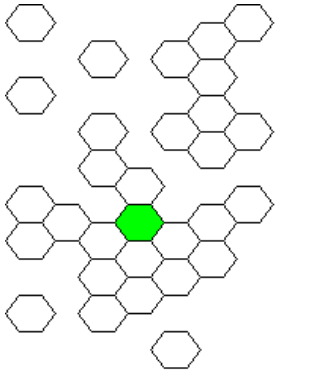

0732 Iderati


1532 Elixabeth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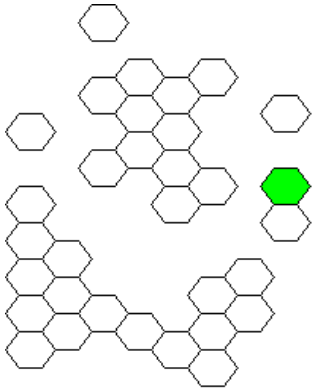
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